

CAMERA SCRIPT

TC3: 12/13.12.77.

Project No.: 02247/1525

Tx '78

"BLAKE'S SEVEN"

Episode 5: "THE WEB"  
by Terry Nation

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Producer .....	DAVID MALONEY
Director .....	MICHAEL E. BRIANT
Production Unit Manager .....	SHEELAGH REES
Script Editor .....	CHRIS BOUCHER
Production Assistant .....	VICTOR MALLETT
Assistant Floor Manager .....	CAROLINE SUTTON
Director's Assistant .....	RAQUEL EBBUTT
Floor Assistant .....	BARBARA SIMONIN
T.M. I .....	BRIAN CLEMETT
T.M. II .....	PETER VALENTINE
Sound Supervisor .....	TONY MILLIER
Gram. Op. ....	GORDON PHILIPSON
Vision Mixer .....	VICTOR MELLONY
Electronic Effects .....	A.J. MITCHELL
CREW .....	10 - PETER HIDER
Costume Designer .....	BARBARA LANE
Assistant .....	RICHARD CROFT
Make Up Artist .....	EILEEN MAIR
Designer .....	MARTIN COLLINS
Assistant .....	MARY EDWARDS
Graphics Designer .....	BOB BLAGDEN
Visual Effects .....	IAN SCOONES
	MAT IRVINE

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Monday, 12th December 1977

12.00-13.00	Camera Rehearsal
13.00-14.00	LUNCH
1400 - 1800	Camera Rehearsal (with 16mm TK channel 22 or 36)
1800 - 1900	SUPPER BREAK with freeze frame facility)
1900 - 1930	SOUND & VISION LINE UP
1930 - 2200	RECORD ONTO VTC/6HT/B21757A

Tuesday, 13th December 1977

1030 - 1300	Camera rehearsal (with 16mm Tk 22 or 36 from 11.00
1300 - 1400	LUNCH with freeze frame facility)
1400 - 1430	SOUND & VISION LINE UP
1430 - 1730	RECORD onto VTC/6HT/B21757B
1730 - 1800	camera rehearsal
1800 - 1900	SUPPER
1900 - 1930	SOUND & VISION LINE UP
1930 - 2200	RECORD ONTO VTC/6HT/B21757C

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VTR EDIT: 15th/16th December 1977 0900-1845 (MALCOLM BUNTHORPE)  
SYMPHER DUB: 26th January 1978  
TRANSMISSION: WEEK 5



"BLAKE'S SEVEN"

02247/1525

EPISODE 5: 'THE WEB'

RUNNING ORDER (RECORDING)

REC: 19.30 - 22.00 - 1st Day  
REC: 14.30 - 17.30 - 2nd Day  
19.30 - 22.00

CAMERAS: 1 NIKE  
2 PED (FULMER/K LENS)  
3 PED  
4 PED  
5 PED  
6 HAND HELD

PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
		EPISODE VT CLOCK		5

P A U S E

1		<u>TELECINE 1A</u> ESTABLISH CELL (DUR: )		
1	1-4	<u>1. INT: SUPPORT CELL</u> SAYMON GEELA NOVARA	D	2A 3B 4A 1B 4 Booms F/Rod

P A U S E

26		<u>TELECINE 3A</u> (DUR: ) Laboratory.	D	
26A	5-6	<u>13. INT: LIFE SUPPORT</u> <u>CELL</u> SAYMON	D	2A 1A

P A U S E

36A		<u>TELECINE 4A</u> SKY TO LABORATORY (DUR: )		
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PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
37	7-9	<u>21. INT: LIFE SUPPORT CELL</u> SAYMON	<u>D</u>	3B 1A 5B

P A U S E

72	10-13	<u>26. INT: LIFE SUPPORT CELL</u> SAYMON 6 DECIMAS NOVARA GEELA	D	2A 4B 1A
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P A U S E

76		<u>TELECINE 6</u> (DUR: ) EXT. LABORATORY	D	
84	14-61	<u>28. INT. SPACE LAB</u> BLAKE NOVARA GEELA 6 DECIMAS	D	2A/X 4A 3A/B 1A 5B 4 Booms F/Rod
92		<u>TELECINE 7</u> (DUR: ) EXT. COMPOUND	D	
93	62	<u>29. INT. SPACE LAB</u> BLAKE	D	2X
94		<u>TELECINE 7 (cont)</u> EXT. COMPOUND	D	
95	63-67	<u>30/30A. INT. SPACE LAB:</u> BLAKE NOVARA GEELA 6 DECIMAS	D	2X 4X

TK TO BE INSERTED AFTER SHOT 65 IN EDITING

P A U S E



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
103		<u>TELECINE 9</u> (DUR: ) EXT: COMPOUND	D	
105	68-84	<u>32. INT. SPACE LAB.</u> BLAKE GEELA NOVARA SAYMON (OOV) TAPE)	D	2A 4A 3B 1A 5A
P A U S E				
110	85	<u>34. INT. SPACE LAB</u> BLAKE GEELA NOVARA	D	3B
111	86-100	<u>35. INT. LIFE SUPPORT CELL</u> BLAKE SAYMON <u>LOW KEY LIGHTING</u>	D	1A 5A
		<u>36. (LIBERATOR'S TELEPORT SECTION)</u> BLAKE VILA		<u>DIALOGUE ONLY</u>
115	101-104	<u>37. INT. SUPPORT CELL</u> BLAKE SAYMON GEELA NOVARA	D	4A 1A 5A
116	105	<u>38. INT. SPACE LAB</u> BLAKE GEELA NOVARA	D	2A

RECORDING BREAK

111-115	106	<u>REPEAT OF SCENES</u> <u>35, 36, 37</u>	D	5A
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P A U S E



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
119		<u>TELECINE 11</u> (DUR: ) <u>EXT. COMPOUND</u>	D	
126	107-123	<u>40. INT. SPACE LAB.</u> NOVARA GEELA BLAKE AVON DECIMAS	D	2A 4A 3B 1A 5A
129		<u>TELECINE 12</u> (DUR: ) LIBERATOR BEING RELEASED FROM WEB		

P A U S E

133	124-132	<u>42. INT. SPACE LAB</u> BLAKE AVON NOVARA GEELA DECIMAS	D	6 3B 1A 5A 2X
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RECORDING BREAK

135	133-136	<u>43. INT. SPACE LAB</u> BLAKE SAYMON	D	6 1A 4B 3B
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RECORDING BREAK

136	137-139	<u>44. INT. SPACE LAB</u> AVON BLAKE GEELA NOVARA DECIMAS	D	2A 4A 3A
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P A U S E

138		<u>TELECINE 13</u> (DUR: ) LIBERATOR MOVES OFF		
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P A U S E

142	140	CAPTION & CREDITS		
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PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
7	141-145	<u>3. INT. WALL HOLD</u> <u>LIBERATOR</u> CALLY <u>LIGHTS DOWN LOW</u>	D	3C 1B 2B A2
31	146-8	<u>16. INT. WALL SECTION</u> <u>LIBERATOR'S HOLD</u> BOMB! <u>LIGHTS DOWN LOW</u>	D	3C 1B 2B A2
33	149-157	<u>18. INT. CORRIDOR &amp;</u> <u>WALL SECTION</u> <u>LIBERATOR'S HOLD</u> BLAKE AVON <u>LIGHTS DOWN LOW</u>	D	4C D2 5C C2 3C 1B A2 2B
35	158-159	<u>20. INT. WALL SECTION</u> <u>LIBERATOR'S HOLD</u> BLAKE AVON	D	3C 1B A2 2B

RECORDING BREAK

10	160-164	<u>5. INT. CORRIDOR</u> CALLY VILA	D	4C D2 5D 6(hand held) 3D C2
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RECORDING BREAK

15	165-176	<u>7. INT. TELEPORT ROOM</u> AVON CALLY BLAKE (DISTORT)	D	4D C3 3E D3 2C
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P A U S E

S/B LIGHTING FLASH  
ON FACE



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
18	177-180	<u>9. INT. LIBERATOR'S TELEPORT SECTION</u>	D	4D C3 3E D3 2C
	<u>RECORDING BREAK</u>	CALLY - CALLY TO MAKE UP FOR HAND		
	181			4D

P A U S E

19A	182	<u>10B. CORRIDOR OF LIBERATOR</u> BLAKE AVON	D	3F F/Rod
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RECORDING BREAK

20	183-185	<u>11. INT. LIBERATOR'S TELEPORT SECTION</u> CALLY BLAKE AVON	D	4D 6X C3 D3
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RECORDING PAUSE

21	186	<u>11A. CORRIDORS</u> CALLY BLAKE AVON JENNA (controls b/g)	D	3F F/Rod
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RECORDING BREAK

47	187-203	<u>23. INT. TELEPORT ROOM</u> AVON GAN	D	4D C3 3E D3 2C V.EFF. FLASHES
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RECORDING BREAK - SET F/G BRACELETS

74	204-217	<u>27. INT. LIBERATOR'S TELEPORT AREA</u> BLAKE AVON CALLY GAN	D	4D C3 3E D3 2C 5D - CSO
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P A U S E - STRIKE BRACELETS



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
109	218-219	<u>33. INT. TELEPORT ROOM</u> AVON VILA BLAKE (OOV)	D	4D C3 3E D3 2C

P A U S E

114	220	<u>36. INT. TELEPORT ROOM</u> VILA BLAKE (OOV)	D	4D
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RECORDING BREAK

6	221-222	<u>2. LIBERATOR'S FLIGHT DECK</u> JENNA BLAKE (OOV)	D	A2 B2 2D 1C
6	223	<u>2A. BEDROOM</u> BLAKE JENNA (OOV)	D	5E

VT RUN-ON - CAM: 5 CRAB FAST TO POS. D - CORRIDOR

8	224	<u>3A. LIBERATOR CORRIDOR</u> BLAKE JENNA	D	5D D2
8	225-232	<u>4. INT. LIBERATOR'S FLIGHT DECK</u> JENNA BLAKE <del>JEN</del>	D	4E A2 3G B2 1C 2D

P A U S E



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
13	233-242	<u>6. INT. LIBERATOR'S FLIGHT DECK</u>  JENNA AVON (OOV) BLAKE ZEN	D	4E A2 3G B2 10 2D
P A U S E				
17	243-250	<u>8. INT. LIBERATOR'S FLIGHT DECK</u>  BLAKE AVON JENNA ZEN	D	A/B
19	251-258	<u>10. INT. LIBERATOR'S FLIGHT DECK</u>  BLAKE AVON JENNA ZEN	D	A/B + 5D
19	259	<u>10A. GAN'S BEDROOM &amp; CORRIDOR</u>  GAN	D	6Z
22	260-284	<u>12. INT. LIBERATOR'S FLIGHT DECK</u>  JENNA CALLY BLAKE AVON GAN ZEN	D	A/B
27	287-306	<u>14. INT. LIBERATOR'S FLIGHT DECK</u>  JENNA CALLY BLAKE AVON GAN VILA ZEN	D	A/B



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
30	307	<u>15. INT. LIBERATOR</u> <u>CORRIDOR</u> AVON	D	5D F/ROD
32	308-314	<u>17. INT. LIBERATOR'S</u> <u>FLIGHT DECK</u>  JENNA CALLY VILA ZEN (ooo) GAN	D	4E 3G 2D 1C A2 B2
34	315-316	<u>19. INT. LIBERATOR'S</u> <u>FLIGHT DECK</u> ZEN (ooo) JENNA GAN VILA	D	3G 1C A2 B2
38	317-334	<u>22. INT. LIBERATOR'S</u> <u>FLIGHT DECK</u>  JENNA BLAKE GAN VILA ZEN (ooo)	D	4E 3G 2D 1C 5 A2 B2
42		<u>TELECINE 4X - ON SCREEN</u> Beginning of Web		
43	334A-334D	<u>22A. INT. LIBERATOR'S</u> <u>FLIGHT DECK</u>  A/B	D	4E 3G 2D 1C 5 A2 B2
44		<u>TELECINE 4XX - ON SCREEN</u> Heavier Web		

END OF AFTERNOON RECORDING



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
45	334 <del>E</del> -339	<u>22B. FLIGHT DECK</u> BLAKE VILA JENNA	D	4E 3G 2D <del>1E</del> 1C A2 B2

PAUSE - CAM: 2 to POS: F

51	340-346C	<u>24. INT. LIBERATOR'S FLIGHT DECK</u> BLAKE CALLY VILLA ZEN (OOV) JENNA	D	4E 3G 2 <del>F</del> 1C A2 B2
53		<u>TELECINE 5</u> (DUR: ) LIBERATOR IN WEB		
54	347-398	<u>25. INT. FLIGHT DECK</u> BLAKE CALLY JENNA ZEN (OOV) VILLA SAYMON (OOV)	D	4E 3G 2 <del>F</del> 1C 26 A2 B2
63		<u>TELECINE 5X</u> ON SCREEN - Dense web.		
64	399-400	<u>25A. INT. FLIGHT DECK</u> BLAKE ZEN (OOV) VILA JENNA CALLY	D	4E 3G 2D 1C A2 B2
65		<u>TELECINE 5XX</u> ON SCREEN - static fuzzy P.O.V: WEB		



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
66	401-402	<u>25B. FLIGHT DECK:</u> ZEN (OOV) VILLA BLAKE CALLY JENNA	D	4E 3G 2 <sup>D</sup> 1C A2 B2
67		<u>TELECINE 5XXX</u> ON SCREEN -- Bright flash & hole in web		
68	403-406	<u>25C. FLIGHT DECK</u> BLAKE JENNA VILA CALLY	D	4E 3G 2D 1C A2 B2
69		<u>TELECINE 5XXXX</u> ON SCREEN -- WEB regenerating		
70	407-415	<u>25D. FLIGHT DECK</u> VILA JENNA ZEN (OOV) BLAKE CALLY (WITH TK 5XXXX)	D	A/B

RECORDING BREAK - CAM. 2 TO POS. D

97	416-424	<u>31. INT: FLIGHT DECK</u> JENNA CALLY VILLA BLAKE ZEN	D	A/B
100		<u>TELECINE 8X - ON SCREEN</u> Pursuit ship blips		
101	425-432	<u>31A. INT: FLIGHT DECK</u> CALLY JENNA GAN ZEN (OOV) (With TK 8X)	D	A/B

P A U S E



PAGE	SHOTS	SCENE/CHARACTERS	D/N	CAMS/BOOMS
130	433-434	<u>41. INT. FLIGHT DECK</u> CALLY GAN JENNA	D	A/B
131		<u>TELECINE 12X</u> ON SCREEN Open corridor in WEB.		
132	435	<u>41A. INT. FLIGHT DECK</u> CALLY GAN JENNA	D	A/B

RECORDING BREAK - TK RUN BACK TO 8X

139	436-444	<u>45. INT. FLIGHT DECK</u> BLAKE CALLY JENNA VILA AVON GAN ZEN (OOV)	D	4F 3G 1G 2D 5D A2 B2
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BLAKE'S SEVEN

02247/1525

Episode 5: THE WEB

C A S T   L I S T

Blake .....	GARETH THOMAS
Jenna .....	SALLY KNYVETTE
Avon .....	PAUL DARROW
Cally .....	JAN CHAPPELL
Vila .....	MICHAEL KEATING
Gan .....	DAVID JACKSON
Zen .....	PETER TUDDENHAM
Saymon .....	RICHARD BEALE
Geela .....	ANIA MARSON
Novara .....	MILES FOTHERGILL
Decimas .....	DEEP ROY
	GILDA COHEN
	ISMET HASSAM
	MARCUS POWELL
	MOLLY TWEEDLEY
	WILLIE SHEARA



BLAKE'S SEVEN

5.: THE WEB : by TERRY NATION

TELECINE 1 35mm

ALREADY RECORDED

OPENING TITLES

TJ THE WEB  
by TERRY NATION

END TK 1

VT CLOCK on CAMERA 5

TELECINE 1A 16mm

LS EXT. LAB.  
zoom in to CS LAB. COMPLEX.

END TELECINE 1A

/2A, 3B, 4A, 1B 4 booms  
fishing rod

1. 2A /1. INT. LIFE SUPPORT CELL, DAY -  
LS empty room

HOLD for 6 secs.

TRACK OUT to  
include f/g &  
PAN R. to  
MIDDLE ROOM &  
LS "FRUIT MACHINE"

(3 NEXT)



2

2. MIX to  
3B  
CS fruit  
machine PAN R.  
off it to  
LS NOVARA &  
ZOOM IN to CS

THE CONTAINER IS  
RATHER LIKE THE  
LOWER HALF OF A  
COFFIN, BUT ITS  
INTERIOR IS MOULDED  
TO THE EXACT SHAPE  
OF ITS OCCUPANT.

3. MIX to  
4A  
LS GEELA  
ZOOM to CS

THE OCCUPANT IS  
SAYMON. HE WEARS  
A SINGLE PIECE  
COSTUME IN WHICH  
THERE ARE MANY  
TERMINALS AND  
JUNCTIONS TO LINK  
IN THE VARIOUS  
LIFE SUPPORT SYSTEMS.  
THE ONLY EXPOSED PART  
OF SAYMON'S BODY IS  
HIS VERY ANCIENT  
FACE, AND EVEN  
THIS IS PARTLY  
HIDDEN BY DEVICES.  
OVER THE TOP OF THE  
CONTAINER IS A THIN  
FILM OF TRANSPARENT  
PLASTIC.

4. MIX to  
1B  
2- NOVARA/GEELA  
  
TRACK OUT &  
PAN R. to LS  
SAYMON  
  
ZOOM TO CU

BEFORE SEEING  
SAYMON IN ANY  
DETAIL, WE LET THE  
CAMERA ROVE AROUND  
THE ROOM, PICKING  
OUT DETAILS OF THE  
COMPLEX MASS OF  
EQUIPMENT. WE ARE  
AWARE THAT THE  
INSTRUMENTS ARE  
WORKING. THEIR  
VERY GENTLE,  
COMBINED SOUND IS  
ALMOST LIKE BREATHING.

THE MACHINES ARE  
THE ONLY SIGN OF  
LIFE IN THE CELL.  
THERE IS A LAYER  
OF DUST EVERYWHERE.  
COBWEBS FESTOON THE  
EQUIPMENT.

/GO TAPE/

SAYMON: They must come to us.  
They must. They must come to us.  
- 2 - They must come to us.

P A U S E

(onto pg. 5)



TELECINE 2:

Ext. Liberator in Flight.  
Night.

(Stock) ~~MODEL~~ TAP5

From the depths of star  
filled space the  
Liberator flashes  
across the screen.

END TELECINE 2.



A2, , 2D, 1C/ 5E BEDROOM/

221. 1C /2. INT. LIBERATOR'S FLIGHT DECK. '

HIGH LS  
control room  
through f/g  
JENNA crosses  
bottom to  
top of frame.

DAY

(JENNA SITS ALONE  
AT THE CONTROLS.  
SHE CHECKS A  
READING THEN  
ACTIVATES A  
COMMUNICATOR.

THERE IS A BRIEF  
PAUSE)

222. 2D

MCU JENNA

BLAKE: (V.O.) (SLEEPILY) Blake.

JENNA: Jenna. Sorry to wake you,  
but I think you'd better get up  
here.

BLAKE: (V.O.) What's wrong?

2A. BEDROOM

223. 5E

MCU BLAKE  
crosses to  
f/g 'phone.

JENNA: Our speed's increasing. /

BLAKE: Can't you compensate?

JENNA: <sup>(VO)</sup> It's not an external influence  
it's us. The primary drive's  
accelerating ...

LET BLAKE GO

BLAKE: On my way.

VT RUN ON 5 to CRAB FAST TO POS. D: CORRIDOR



/3C, 1B, A2, 2B/

141. 1B / 3. INT. WALL SECTION LIBERATOR'S HOLD. ~~DAY~~  
LS HOLD  
thro f/g  
model  
CALLY in L. to  
centre frame  
and VLS  
(C.U. ON THE POWER  
JUNCTION ACCESS  
PANEL - AS USED  
IN EPISODE 4 -  
SOMEONE IS CARE-  
FULLY FITTING A  
COLLAR ROUND THE  
MAIN POWER TUBE.  
ONCE IT IS IN  
PLACE A SMALL  
CONTROL PANEL  
ON THE COLLAR  
IS ACTIVATED BY  
PRESSING A BUTTON.  
TWO SMALL LIGHTS  
BEGIN TO FLASH.  
AS THE TASK IS  
COMPLETED WE SEE  
FOR THE FIRST TIME  
THAT IT IS CALLY  
WHO HAS BEEN WORKING.  
HER MOVEMENTS  
ARE GUARDED AND  
STEALTHY. SHE  
PICKS UP A SMALL  
TOOL PACK AND SLIPS  
AWAY)
142. 3C /  
CS tube with  
collar being fitted.  
PAN UP to CS CALLY
143. 2B /  
CS collar with  
flashing light
144. 1B /  
CS tool kit.  
LET IT GO
145. 3C /  
MLS CALLY hold to  
CS at door  
let her go.

Q & CUT TO PAGE 31

(1 NEXT)



224. 5D / 3A. INT. LIBERATOR CORRIDOR. DAY

LOW VLS  
Up corridor  
to JENNA &  
controls  
BLAKE IN L.

/4E, A2, 3G, B2, 1C, 2D/

225. 4E (PANNED L) / 4. INT. LIBERATOR'S FLIGHT DECK. DAY.

KEEP OUT OF  
FIVE'S SHOT!

BLAKE, nto MLS  
in corridor.

PAN him R. to  
M. 2-s fav. JENNA

(JENNA IS  
CONCENTRATING  
ON THE CONTROLS.

BLAKE ENTERS  
HURRYING)

BLAKE: Well?

JENNA: Speed's standard by three  
and building.

BLAKE: How quickly?

226. 2D

MCU BLAKE

JENNA: If it continues we'll  
be off the scale in twelve minutes./

227. 3G

MCU JENNA

Zen says the automatic repair  
system should have it under  
control before then though. / Seems

228. 2D

MCU BLAKE

it's a malfunction in the p - n  
overrides./

229. 4E

M. deep 2-s  
BLAKE/ZEN

BLAKE: (TO ZEN) Estimated  
repair time? /

ZEN: (THE ZEN VISUAL ACTIVATES)  
Eleven points three zero two  
minutes.

230. 2D

MCU BLAKE

BLAKE: That's running it a bit  
close/ What caused the malfunction?

231. 3G

LS ZEN

ZEN: It was deliberately induced.  
Zen (THE LAST CONSONENT IS DRAWN OUT  
INTO AN ELECTRONIC NOTE AND THE  
VISUAL SWITCHES OFF)/

232. 1C

MCU JENNA

JENNA: Deliberately induced?



/4C, D2, 5D, 6(hand held) 3D, C2/

160. 4C (PANNED L) / 5. INT. CORRIDOR. DAY.

LS CALLY

Hold her to

MS & PAN

her R.

LET HER GO

HOLD VILA

PAN him R.

to deep 2-s

with CALLY

(CALLY SLIPS

STEALTHILY

ALONG THE

CORRIDOR.

BEHIND HER VILA

EMERGES FROM A

SIDE DOOR. HE

IS WEARING HIS

NEW COSTUME)

VILA: (CALLS) Cally?

(SHE STOPS DEAD

IN HER TRACKS

AND STANDS

MOTIONLESS.

SHE DOES NOT

TURN AS VILA

APPROACHES)

161 3D

MCU CALLY

? VILA b/g

LET HER TURN

What do you think of the new  
outfit?

PAUSETTE: CAM. 6 IN

162 6

CS back of CALLY's

head. TRACK OUT

with her.

LET HER GO

(PLEASED WITH HIS  
APPEARANCE HE DOES  
NOT NOTICE HER  
STRANGE BEHAVIOUR  
UNTIL HE HAS  
CAUGHT UP WITH HER)

Cally?

PAUSETTE

163 6

CALLY's eyeline

VILA - LS TRACK

in to MCU. HOLD HIM

TO FLOOR.

(CALLY TURNS SHARPLY  
AND IN THE SAME  
SMOOTH MOVEMENT  
SMASHES VILA ACROSS

- 10 -

PAUSE

(5 NEXT)



CLEAR VILA

164. 5D (VERY LOW) /  
LS long corridor

CALLY in and  
away to VLS

THE SIDE OF THE  
HEAD WITH THE  
TOOL PACK SHE  
IS CARRYING.

VILA COLLAPSES  
IN A HEAP.

WITH BARELY A  
GLANCE AT HIS  
UNCONSCIOUS  
BODY CALLY  
CONTINUES ON  
HER WAY)

---

RECORDING BREAK

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TELECINE 3:

Ext. Liberator in  
Flight. Night.

(Stock) **MODEL TAPE**

Liberator flashes  
across the screen.

END TELECINE 3.



/A/B/

233. 3G / 6. INT. LIBERATOR'S FLIGHT DECK. DAY.

across f/g  
empty  
seat.

(BLAKE AND JENNA  
ARE STILL ALONE)

LOW MLS JENNA

BLAKE crosses  
and sits f/g

JENNA: Speed standard by four, still  
rising.

(BLAKE ACTIVATES  
A COMMUNICATOR)

AVON: (V.O.) Avon.

BLAKE: I need you on the flight  
deck.

AVON: (V.O.) I'm busy.

234. 2D

CU BLAKE

BLAKE: (CURTLY) Now Avon!/(TURNS)  
Zen?

(THE ZEN VISUAL  
ACTIVATES)

235. 1C

CS ZEN

How are the/repairs?

236. 2D

MCU BLAKE

ZEN: They are proceeding on schedule./

237. 4E

M.deep 2-s  
BLAKE/ZEN

BLAKE: What did the damage?/

(THERE IS NO REPLY)

Well?

(2 NEXT)



(77)

238. 2D ZEN: Involvement is not permitted. /  
CU BLAKE

239. 1C BLAKE: If the ship's destroyed  
CU JENNA lofty disinterest won't save you. /

240. 3G JENNA: Speed standard by five,  
M. 2-s deep still rising. /  
BLAKE/JENNA

241. 4E BLAKE: (TO ZEN) Forward detectors  
MLS ZEN on maximum. Full scan. Abort  
course programmes. Key all  
navagation systems to anticipate  
potential collisions and neutralise. /

242. 2D ZEN: Confirmed. /  
CU BLAKE

(BLAKE RETURNS TO  
THE COMMUNICATOR)

BLAKE: Avon!

AVON: (V.O.) Alright!

RECORDING PAUSE



- 15 -

4D, C3, 3E, D3, 2C/

165.

3E

MCU AVON  
CALLY soft  
focus b/g

7. INT. LIBERATOR TEEPORT AREA/BLAKE ON DISTORT/

(AVON HAS THE COVER OFF A  
CONTROL CONSOLE & IS PEERING  
INSIDE MAKING NOTES)

AVON: AvonBLAKE: (OOV) I need you on the flight deck.AVON: I'm busy.BLAKE: (OOV) Now Avon..... Avon!AVON: Alright...BLAKE: (V.O.) If it was alright I wouldn't need you here?

(WITH A SHOW OF IRRITATION  
AVON PUTS DOWN HIS NOTE  
BLOCK AND STYLUS. HE  
LOOKS UP AND NOTICES  
THAT CALLY IS STANDING  
A LITTLE WAY OFF  
WATCHING HIM SILENTLY)

AVON: Our leader seems a bit piqued.CALLY: What are you doing?

166.

4D

MCU CALLY  
Hold her fwd.  
& PAN HER R.  
to close 2-s  
fav. AVON

AVON: A little private research/

(CALLY MOVES TO LOOK  
INSIDE THE CONSOLE.  
SHE STANDS VERY CLOSE  
TO AVON. HE IS  
CONSCIOUS OF HER  
NEARNESS)

CALLY: Why?

167.

2C

BCU CALLY

AVON: (A LITTLE UNCERTAINLY) All knowledge is valuable/

(CALLY TURNS HER HEAD  
AND LOOKS INTO AVON'S  
EYES. SHE SMILES AND  
STARES INTO HIS EYES  
FOR A LONG MOMENT)

(4 NEXT)

- 15 -



- 16 -

168. 4D CS AVON CALLY: Which are the forward  
detector links?
169. 3E CS CONTROLS AVON: (VAGUELY) What? Oh um /  
(POINTS INTO THE CONSOLE) those  
two there. Why do you want to know  
that?
170. 4D CS AVON
171. 2C BCU CALLY CALLY: I am interested in your work.
172. 4D BCU AVON (SHE LOOKS BACK INTO/  
HIS EYES)
173. 2C BCU CALLY
174. 4D /Q AVON/ AVON: (UNCOMFORTABLY) Yes... Well...  
I'll go and see what Blake wants.
175. 3E BCU AVON  
LET HIM GO  
HOLD TRACK INTO  
LS CALLY  
M.2-s CALLY/AVON  
Let him go  
HOLD CALLY fwd  
to CS (IN HIS EMBARRASSMENT AVON  
STUMBLES SILENTLY OVER  
HIS OWN FEET AS HE HURRIES  
TO THE DOOR. CALLY REMAINS  
WHERE SHE IS.)
176. 2C CS TOOL KIT

---

 RECORDING PAUSE
 

---

- 16 -



CAMS. A/B

8. INT. LIBERATOR'S FLIGHT DECK. DAY .

(AVON IS FACING AN ANGRY  
BLAKE. JENNA IS STILL  
AT THE CONTROLS)

243. 3G \_\_\_\_\_/  
across f/g

244. 2D \_\_\_\_\_  
AVON INTO MLS: AVON: (HUFFILY) What exactly are  
you accusing me of? /

MS. BLAKE

BLAKE: (CONTROLLING HIMSELF) I'm  
asking whether your researches have  
included the p - n overrides.

248. 4E \_\_\_\_\_/  
MS AVON  
HOLD SIT.

249. 1C \_\_\_\_\_  
Low 3-s  
BLAKE/JENNA/AVON

AVON: I haven't been anywhere near the

250. 3G \_\_\_\_\_  
CS ZEN

JENNA: Speed is standard by six and  
still rising. /

ZEN: There is a partial malfunction  
on the forward detectors.



/4D, C3, 3E, D3, 2C/9. INT. LIBERATOR'S TELEPORT SECTION. DAY./LIGHTING Q/  
/FLASH LIGHT ONTO/  
CALLY'S FACE/

177. 3E LOW MS CALLY /THERE IS AN INTENSELY  
across f/g BRIGHT LIGHT WHICH  
bench SPARKS AND FLASHES,  
COMING FROM INSIDE  
THE CONSOLE WHERE  
CALLY IS WORKING.  
178. 2C CS TOOLS SHE QUICKLY LAYS  
PAN UP with hand ASIDE A PAIR OF  
to CS CALLY CUTTERS AND PLUNGES  
HER UNPROTECTED  
HAND INTO THE LIGHT.  
RECORDING PAUSE SHE SHOWS NO SIGN  
OF PAIN)  
179. 3E MCU CALLY,  
TRACK IN to BCU  
180. 4D (LOCKED OFF) /WITH FLASHES/  
CS interior  
LET CALLY'S hand in.

RECORDING BREAK: CLEAR CALLY:TO MAKE UP FOR HAND

181. 4D (LOCKED OFF) /  
CS interior

/GO PYROTECHNICS/

+WHITE MIXER FRAMES

P A U S E



CAMS. A/B + 5D, & 6Z

10. INT: LIBERATOR'S FLIGHT DECK. DAY .

251. 1C \_\_\_\_\_ / (FOR A FROZEN MOMENT  
HIGH 4-s OF SHOCK BLAKE,  
JENNA/BLAKE/ AVON AND JENNA ARE  
AVON/ZEN STARING AT ZEN)
252. 2D \_\_\_\_\_ ZEN: Forward detectors are now  
CU BLAKE disfunctional. Navigation computers  
have switched to theoretical  
projection. /
253. 3G \_\_\_\_\_ BLAKE: (QUIETLY) Now we're blind as  
MCU JENNA well. /
254. 4E \_\_\_\_\_ JENNA: But who - ? /  
CU AVON
255. 2D \_\_\_\_\_ AVON: Cally. /It's Cally!  
CU BLAKE
256. 1C \_\_\_\_\_ (HE RUNS FOR THE DOOR)  
HIGH 3-s  
excluding ZEN
257. 5D \_\_\_\_\_ BLAKE: (TO JENNA) Warn Gan and Vila. /  
LOW LS to control  
boom.  
AVON & BLAKE exit (HE RACES AFTER AVON.  
past cam. JENNA ACTIVATES A  
COMMUNICATOR) /
258. 2D \_\_\_\_\_ /Q.JENNA/  
MS JENNA
259. 6Z 10A. BEDROOM JENNA: Gan? Respond please. /  
MS GAN
- GAN: What is it Jenna?



- 19A -

3F182. 3F / 10B. CORRIDOR OF LIBERATORLS up corridor  
AVON in R. b/g

BLAKE FOLLOWS,

PAN BLAKE R.

LET HIM GO

---

RECORDING BREAK

---

- 19A -



BLAKE & AVON LOOK L-R  
CALLY LOOKS R-L

4D, 6X, C3, D3

183. 4D / 11. INT. LIBERATOR'S TELEPORT SECTION.

CU CALLY  
(back of head)  
SHE TURNS  
TRACK OUT  
HOLDING CU  
as she walks fwd

DAY:

(CALLY TURNS  
AS BLAKE AND  
AVON ENTER  
TELEPORT SECTION)

184. 6X (HAND HELD) /  
twds stairs.

AVON & BLAKE  
INTO MLS

(BLAKE & AVON  
RUN IN)

MASTER TO END

CALLY: I should regret the  
necessity to kill you.

THEY WALK TO  
M. 2-s

(BLAKE STOPS  
MOVING)

BLAKE: Why are you doing this Cally?

(TAPE)

CALLY: They must come.

LET THEM GO R.

BLAKE: Who must come?

RECORDING PAUSE

185. 6X (HAND HELD) / CALLY: Move back to the flight deck.

MASTER TO END

CS CALLY'S gun  
walk back &  
PAN UP to  
CS CALLY.

AVON: Look at the burns on her hand.

ON Q. PAN DOWN  
to burnt hand  
then back to  
face.  
LET HER GO

(WE SEE THAT THE  
HAND WITH WHICH  
CALLY IS HOLDING  
THE GUN IS BADLY  
BURNED)



BLAKE: (TO CALLY) You must be in  
agony.

CALLY: I will kill you if you do not  
obey.

(THEY MOVE TOWARDS  
THE FLIGHT DECK)

---

RECORDING PAUSE

---

/3F + fishing rod/

186. 3F / 11A. CORRIDORS DAY:

V. low LS  
Corridor  
to control  
room.

/NOTE: JENNA AT CONTROLS B/G/

BLAKE &  
AVON in  
**either side**  
then CALLY  
to LS.

---

RECORDING BREAK

---



A/B

260. 2D \_\_\_\_\_ / 12. INT. LIBERATOR'S FLIGHT DECK. DAY ..  
MS JENNA

(JENNA GLANCES  
UP FROM HER  
CONTROLS AS  
BLAKE AND AVON  
ENTER)

ON Q.  
WHIP PAN L.  
to corridor &  
M.3-s BLAKE/  
AVON/CALLY

JENNA: Standard by seven, rate of  
acceleration seems to be increasing -

(SHE REACTS AS  
SHE SEES CALLY  
ENTER)

261. 4E (TRACKED BACK) \_\_\_\_\_ /  
MCU JENNA

262. 3G \_\_\_\_\_ It was you then. /  
M.profile 2-s  
AVON/BLAKE

(CALLY GESTURES WITH  
HER GUN FOR JENNA  
TO JOIN BLAKE  
AND AVON. / FOR  
A MOMENT JENNA  
SIMPLY STARES) /

LET CALLY in b/g  
PAN HER R.  
263. 4E \_\_\_\_\_  
MCU JENNA

264. 2D \_\_\_\_\_  
MCU CALLY

265. 4E \_\_\_\_\_ CALLY: Must you each invite death? /  
MS JENNA  
PAN HER TO M.3-s  
with BLAKE/  
AVON.

(JENNA GETS UP  
STILL STARING  
AT CALLY AND  
JOINS BLAKE AND  
AVON.

266. 3G \_\_\_\_\_ /  
MS CALLY HOLD  
her to sit  
with door &  
GAN b/g

CALLY CROSSES  
SWIFTLY TO THE  
PILOT POSITION AND  
OPERATES THE  
CONTROLS)

(2 NEXT)



267. 2D JENNA: The navigation computers /  
MCU JENNA can't cope with a change of course!  
268. 3G They're working blind now! /  
MS CALLY  
GAN B/G  
(GAN ENTERS THE  
FLIGHT DECK  
THROUGH ANOTHER  
ENTRANCE. HE IS /  
269. 1C MCU GAN NOT IMMEDIATELY  
SPOTTED BY CALLY.  
Q BLAKE HE HESITATES,  
270. 2D / TRYING TO WORK  
MS BLAKE OUT EXACTLY WHAT  
IS HAPPENING.  
271. 3G BLAKE MOVES TO  
MS CALLY DISTRACT CALLY) /  
272. 2D CALLY: Stand still. /  
MCU BLAKE  
(HE STOPS)  
273. 1C BLAKE: Jenna's right, Cally. /  
MCU GAN  
(HE BEGINS TO MOVE  
SLOWLY TOWARDS  
HER AGAIN NEVER  
TAKING HIS EYES  
FROM HER FACE)  
274. 3G The ship's out of control / We're as  
MS CALLY + good as dead now / Zen what's our  
GAN b/g speed?  
275. 2D MCU BLAKE  
276. 4E ZAN: Standard by eight point / six  
CS ZEN five.  
277. 1C MCU GAN  
(GAN BEGINS TO MOVE  
STEALTHILY TOWARDS  
CALLY'S BACK) /  
278. 3G MS CALLY  
279. 2D MS AVON  
280. 3G AVON: If you're trying to steal / the  
MS CALLY ship there are other ways . . .



(82)  
(no 23)

281. 2D \_\_\_\_\_  
MCU JENNA (GAN HAS ALMOST  
REACHED HER WHEN  
SOMETHING ALERTS  
CALLY AND SHE  
STARTS TO TURN  
TOWARDS HIM)

282. 3G \_\_\_\_\_  
MCU CALLY JENNA: (LOUDLY) You're not Cally  
are you? /

283. 1C \_\_\_\_\_  
HIGH close 2-s GAN/CALLY (THIS STOPS CALLY.  
SHE LOOKS HARD AT  
JENNA AND AIMS  
THE GUN./ IT IS  
CLEAR THAT SHE IS  
GOING TO KILL HER.

284. 4E \_\_\_\_\_  
CS CALLY GAN REACHES  
CALLY. WITH HIS  
FIST HE CHOPS DOWN  
SOLIDLY JUST  
ABOVE THE WRIST  
OF HER GUN HAND.  
THE GUN FALLS FROM  
HER PARALYSED  
FINGERS. /

LET CALLY GO.

LET BLAKE IN

SHE GOES FWD TO  
BLAKE & CO.

BLAKE JUMPS ON HER.

HER FACE CONTORTS  
WITH PAIN)

(no pg 25)



TELECINE 3A (dur: )

LS TO CS LAB COMPLEX

JUMP CUTS.

END TELECINE 3A



4

2A, 1A

5. 2A / 13. INT. LIFE SUPPORT CELL. DAY .  
VV LS SAYMON  
& f/g. LAB.  
ZOOM to 5<sup>0</sup> (C.U. SAYMON'S RIGID  
CS SAYMON STARING FACE)
6. MIX  
1A SAYMON: (V.O.) They must come to  
Match end of us. They must come ...  
2s. & zoom to  
CS SAYMON

---

P A U S E

---

(84)

287. 4E (TRACKED IN) /14. INT. LIBERATOR'S FLIGHT DECK. DAY..  
CS CALLY'S /Q CALLY/  
eyes.  
THEY OPEN. TRACK  
OUT to CU.  
LET HER GO.  
RECORDING PUASE: 4 PULL OUT /Q CALLY/  
BLAKE HAS GOT UP  
TO TAKE THE MEDIKIT  
FROM GAN.  
(C.U. CALLY'S FACE.  
HER EYES SNAP OPEN.)
288. 3G /  
MS CALLY PAN her  
L. to BLAKE  
LET HER GO. HOLD  
GAN & CALLY  
SHE GETS UP  
GOES FOR BLAKE  
KNOCKING HIM  
DOWN
289. 4E /Q CALLY/  
MS JENNA.  
HOLD HER TO M.2-s  
with CALLY  
GAN GRABS HER.  
JENNA DESCENDS  
AND HITS HER.)
290. 2D /  
CS CALLY  
JENNA edge of frame.  
JENNA slaps CALLY
291. 4E  
CU JENNA  
JENNA: (HARD) Whoever you  
are, it's over./....(cont'd..)

(2 NEXT)



(CALLY STRUGGLES)

292. 2D  
CU CALLY

(CALLY RELAXES  
SUDDENLY. SHE  
LOOKS UP AT JENNA)

TAPE  
CALLY: (V.O. - TELEPATHS) Thank  
you Jenna.

293. 3G  
MS AVON

(SHE SLUMPS INTO  
UNCONSCIOUSNESS.)

JENNA RETRIEVES  
THE MEDIKIT)

294. 4E  
MS BLAKE  
HOLD HIS RISE  
to M. 2-s  
AVON/JENNA

AVON: What was all that about?/

BLAKE: She'd better be sedated Jenna.

295. 2D  
MLS VILA in  
passage.  
beside GAN &  
CALLY

AVON: And locked up. Or dumped. You  
should never have brought her on  
board.

(ENTER VILA,  
GROGGILY RUBBING  
HIS HEAD)

Where have you been hiding?

296. 1C  
CS ZEN

VILA: All I said was what d'you  
think of the outfit?

297. 2D  
MCU BLAKE

ZEN: Repair monitors report explosive  
device attached to primary power  
channel./

(86)

(ON 2)

BLAKE: Where?

ZEN: Hold three, access duct seven.

298. 1C BLAKE: Can the automatics neutralise  
CS ZEN it?/

299. 2D ZEN: No. /  
MCU BLAKE

300. 1C BLAKE: Why not? /  
CS ZEN

301. 2D ZEN: There is no damage. /  
M.2-s AVON/BLAKE

302. 1C AVON: Computer logic. Until the  
bomb explodes there's nothing for the  
repair system to repair. (TO ZEN) Zen,  
Can you re-programme the automatics? /  
CS ZEN

303. 2D ZEN: Pre-emptive interference in  
crew activity is forbidden. /  
A/B PAN BLAKE  
L. to door.

304. 5D BLAKE: (HEADING FOR THE DOOR) He'll  
clear up after us but he won't stop  
us making the mess. /  
LOW LS corridor  
let BLAKE GO.  
HOLD AVON VLS bg AVON: (CALLS AFTER BLAKE) You made  
this mess.

305. 4E (BLAKE EXITS) /  
MCU JENNA

JENNA: But we're all in it Avon.

306. 5 (AVON STARES  
AT THE DOOR FOR  
A MOMENT) /  
LS AVON.  
Let him pass  
camera. AVON: Yes. Aren't we?

(HE HEADS FOR THE  
DOOR)

(5 NEXT)



307. 5D LS AVON / 15. INT. LIBERATOR CORRIDOR. INT. INT.  
let him past DAY  
camera

(BLAKE RUNS THROUGH  
THE CORRIDOR,  
HEADING FOR HOLD  
THREE)

(4 NEXT)

3C, 1B, A2, 2B/

146. 1B / 16. INT. WALL SECTION LIBERATOR'S HOLD.  
thro model f/g NIGHT DAY  
VLS flashing  
lights.

147. MIX  
2B LS flashing lights (ON THE CENTRAL  
TRACK TO CS - PANEL OF THE  
light to fill frame. BOMB WHICH CALLY  
FITTED TO THE  
MAIN POWER TUBE  
THE TWO SMALL  
LIGHTS CONTINUE  
TO FLASH)

RECORDING PAUSETTE: CAM. 2 to track out

148. 3C /  
LS LIGHTS  
ZOOM in to CS BOMB

Q & CUT TO PAGE 33



(88)

308. 4E /17. INT. LIBERATOR'S FLIGHT DECK. DAY  
across 2 f/g  
seats.  
JENNA into (GAN IS CARRYING  
MS GAN THE UNCONSCIOUS  
crosses b/g CALLY OUT)  
VILA sits f/g  
JENNA: You had better lock her in.  
GAN: Right.  
JENNA: Anything on the detector scan?  
VILA: Not a thing.  
309. 2D JENNA: (GLANCING AT HER CONTROLS)  
CU JENNA Speed's up to standard by ten. / (TO ZEN)  
310. 3G Drive repairs, how long? /  
CS ZEN  
311. 1C ZEN: One point two five minutes. /  
CS VILA  
312. 2D VILA: Can you stop us then? /  
MCU JENNA  
JENNA: (NODS) If we don't hit  
313. 3G something first. (TO ZEN) Forward  
M.deep 2-s detectors? /  
VILA/ZEN  
314. 2D ZEN: Repair monitors are assessing  
CU VILA the damage. /  
VILA: A bomb was all we needed to  
complete the set.

(1 NEXT)



4C, D2, 5C, C2, 3C, 1B, A2, 2B/

149. 4C /CORRIDOR &  
/Q BLAKE/18. INT/ WALL SECTION LIBERATOR'S HOLD.  
LS UP  
corridor.  
BLAKE in  
PAN HIM R.  
to LS up  
2nd corridor  
DAY  
(BLAKE DOWN  
CORRIDOR.)  
PAUSE AT  
DOOR  
CROSSES TO  
BOMB.  
AVON ENTERS  
BEHIND HIM)

150. 5C  
LS door.  
BLAKE IN L  
LET HIM GO

151. 2B  
CS BLAKE in  
doorway let  
him go.  
AVON: Be careful of that thing. If  
those lights stop flashing/you've  
only got three seconds...

152. 1B  
through f/g  
LS BLAKE, door  
& bomb  
(AS HE SAYS THIS,  
THE LIGHTS STOP  
FLASHING)

153. 2B /Q AVON/  
CS DOOR let  
AVON IN

154. 3C  
CS BLAKE  
& lights  
/STOP LIGHTS/  
Look out Blake!  
(AVON DIVES AT  
BLAKE KNOCKING  
HIM ASIDE.)

155. 2B /Q AVON/  
MS AVON  
LET HIM GO  
THEY BOTH CRASH  
TO THE FLOOR.  
AS THEY HIT AN  
EXPLOSION BURSTS  
FROM THE ACCESS  
DUCT. THERE IS  
A VERY BRIGHT FLASH  
AS THE POWER  
CHANNEL IS RUPTURED

156. 3C  
CS BLAKE PAN  
HIM R with AVON

REC. BREAK: SET BANG

157 1B  
CS BANG - BOMB  
? FLASH WHITE ON MIXER

Q and CUT TO PAGE 35



(89)

315. 1C / 19. INT. LIBERATOR'S FLIGHT DECK. DAY...  
HIGH SHOT  
JENNA/VILA/  
ZEN  
/ LIGHTS DIM/LIGHTS UP/  
(THE LIGHTS SUDDENLY  
DIM THEN BRIGHTEN  
AGAIN)

316. 3G  
CS ZEN  
ZEN: Major disruption of primary  
power channel. All systems switched  
to auxiliary power./ All drive units  
are disfunctional.

(4 NEXT)

/3C,1B,A2,2B/

158. 3C /20. INT. WALL SECTION LIBERATOR'S HOLD.

MS WALL  
BLAKE & AVON  
fall in to  
M. 2-s

RIGHT. DAT  
(BLAKE AND AVON  
ARE PICKING  
THEMSELVES UP)

BLAKE: Why? . . .

AVON: Automatic reaction. I'm as  
surprised as you are.

LET THEM GO

BLAKE: I'm not surprised.

159. 1B

LS through  
f/g model  
BLAKE/AVON  
cross R-L

---

RECORDING BREAK

---



TELECINE 4:

Ext. Liberator in  
Flight. Night. (Stock) MODEL TAPE

The Liberator plunges  
on through space. The  
drive unit is dim.

END TELECINE 4.

(5)

TELECINE 4A (dur: )

PAN From sky to  
ls lab. complex.

END TELECINE 4A



(6)

/3b, 1A, 5B/

7. 5B / 21. INT. LIFE SUPPORT CELL. DAY.

2-s NOVARA/  
GEELA  
they rise  
let them go

(C.U. SAYMON'S FACE.  
THE EYES ARE CLOSED.  
THEY OPEN SLOWLY)

8. 3B /  
VIS NOV/GEELA  
hold them to  
3-s with  
fruit machine

SAYMON: (V.O.) They approach ...  
drawing closer ... closer. We must  
make ready.

MIX  
9. 1A  
MS SAYMON  
SLOW ZOOM  
to CU.

---

P A U S E

---

(1 NEXT)

317: 4E \_\_\_\_\_/22. INT. LIBERATOR'S FLIGHT DECK. DAY.

M.3-s  
VILA/JENNA/  
GAN

(JENNA SITS AT THE  
CONTROLS.

BLAKE IN  
from L.

BLAKE IS STANDING  
BEHIND HER.

He crosses to  
R. f/g for  
medium 4-s

GAN AND VILA ARE  
BOTH SEATED IN  
THEIR POSITIONS)

LIGHTS DOWN A BIT

JENNA: It wasn't what she was doing,  
it was ... the way she was. If you  
looked into her eyes it wasn't her  
looking back at you.

GAN: Avon says that's because she's  
an alien.

VILA: Everyone's an alien to him.

318. 3G \_\_\_\_\_  
CS ZEN

BLAKE: He's certainly more at home  
with machines. /

319. 2D \_\_\_\_\_  
M. 2-s BLAKE/VILA

ZEN: The navigation computers have  
completed the theoretical projection  
of Liberator's position. /

BLAKE: And?

ZEN: This star system is largely  
uncharted.

320. 3G \_\_\_\_\_  
LS ZEN across f/g

VILA: Oh that's marvellous. They're  
not sure where we are but if they  
were sure they wouldn't know it was  
anyway. /



321. 1C HIGH 4-s +  
ZEN R. edge of  
frame.
- ZEN: Repairs to the primary power  
channel are complete./ All drive  
units are now fully functional. LIGHTS UP/
- (EVERYONE IS DELIGHTED.  
THEY TURN TO THEIR  
INSTRUMENTS WITH NEW  
PURPOSE)
- BLAKE: Reduce speed to standard  
by point five.
- JENNA: Reverse primaries ...
- (OPERATES CONTROL.  
BEAT)
322. 2D MS BLAKE speed is now standard by point 5. /
323. 5D CAPTION framed  
for 4's shot
- BLAKE: (TO ZEN) Put up navigation  
projection.
- O/L  
4E CSO screen  
across f/g BLAKE
- (THE SCREEN ACTIVATES  
AND IS FILLED BY A  
STAR CHART. THERE  
ARE VERY FEW STARS  
SHOWING. AT SOME  
POINTS THERE ARE  
PLANETS OR STARS  
MARKED IN WITH RED  
CIRCLES ROUND THEM)

(3 NEXT)

ZEN: Circles indicate projected planets, positions are unconfirmed.

BLAKE: Put on our estimated position.

- MITCH S/I LIGHT SPOT (A FLASHING POINT APPEARS ON THE SCREEN. IT IS POSITIONED VERY NEAR TO ONE OF THE CIRCLED POINTS)
324. 2D MCU BLAKE /Q BLAKE/
325. 1C MCU JENNA That's too close to something we can't see./
326. 2D MCU BLAKE JENNA: And that we're not sure is there./
327. 3G M. deep 2-s BLAKE/ZEN BLAKE: What about the detectors?
- ZEN: Partial malfunction is still not traced. Repair monitors are in phase two re-assessment.
328. 1C LOW M. 2-s GAN/BLAKE Pan GAN R. to exit. BLAKE: Gan./ See if there's anything you can do to help Avon. Tell him we need those detectors now.
- GAN: Right.
- (EXITS)
329. 3G M. deep 2-s ZEN/BALKE ZEN: Hull Sensors indicate a major gravitational field within Liberator's ambit.
330. 1C HIGH MLS JENNA BLAKE: Jenna ... Compensate for gravitational drift./
- JENNA: (PUZZLED) Our speed's dropping.



BLAKE: Field drag?

331. 3G JENNA: No, Field strength is only  
M.deep 2-s registering three point five. It's  
BLAKE/ZEN something else./

332. 2D ZEN: Limited range forward vision  
MS VILA is available should you require it./

333. 3G VILA: Why couldn't you tell us that  
A/B before?!

334. 5 BLAKE: Put up forward vision./  
reframe colour  
monitor to 4's shot.  
TK 4X fed to colour montier  
O/L  
4E  
CSO SCREEN across  
f/g BLAKE

(2 NEXT)

TELECINE 4x:

(On Screen)

The scanner screen  
changes to show a thick  
cloud that moves sluggishly  
around them.

As we watch we see in  
the murk a few heavy  
strands of trailing  
cord-like material,  
hanging in the cloud.  
As the ship appears  
to move forward the 'cords'  
part and move past.

It is as though the  
ship is moving through  
a series of bead curtains.

END TELECINE 4x.



3:34A. 2D MCU VILA / 22.A CONTINUED.

(THE ATTENTION OF  
EVERYBODY ON THE  
FLIGHT DECK IS  
DIRECTED AT THE  
SCREEN)

3:34B. 1C MCU JENNA VILA: What is it? /

3:34C. 2D MCU BLAKE JENNA: Meteorite dust? /

3:34D. 5 BLAKE: In strands like that? Look,  
there's more of it. /

reframe monitor  
to 4's shot

TK 4XX fed to  
monitor

O/L  
4E

CSO screen  
across f/g BLAKE

TELECINE 4xx:

(On Screen)

The hanging strands are becoming more dense and web-like as they loom out of the murk.

The area ahead of the ship is festooned with the web.

END TELECINE 4xx.

END OF AFTERNOON RECORDING



(ON 4 & 5 & TK)

4E 3G 2D/E 1C  
A2 B2

22. B CONTINUED. - FLIGHT DECK. DAY

(WE HEAR A FAINT  
SLITHERING SOUND  
AND THEY GLANCE  
UP)

334E. 1C  
MS JENNA

334F.. 2D JENNA: It's rubbing across the hull/..  
MS VILA

334G. 1C VILA: And it's getting thicker /..  
MCU JENNA

(THE SLITHERING NOISE  
CONTINUES AND THE  
FORWARD VISION SHOWS  
THE 'CURTAIN' BECOMING  
EVEN MORE DENSE)

334H. 2D JENNA: It's like a spider's web/  
MCU VILA

334J.. 1C VILA: Some spider. /  
MCU JENNA

334K.. 4E JENNA: It's pulling our speed  
down .../  
MCU BLAKE  
LET HIM GO.

335. . 1C BLAKE: Increase power to compensate. /  
MCU JENNA

JENNA: Getting worse all the time. /

336. 3G  
MLS JENNA. LET  
BLAKE in R.  
PAN HIM L. to  
deep 3-s  
VILA/JENNA/BLAKE

BLAKE: If there is a planet there  
we should be close enough to pick up  
signals now. I'll see if there's  
anything coming from it. (cont ...)

(HE MOVES TO THE  
COMMUNICATIONS SECTION)

/2 to pos.E/



(ON 3)

BLAKE: (cont) Could do with our communication expert right now. Go and see how Sally is, Vila.

VILA: Must I? Whatever's wrong with her, it's dangerous.

337. 2E JENNA: It's not catching./  
MS VILA

338. 1C VILA: It brought my head out in lumps./  
MCU JENNA JENNA: Get on with it.

339. 2E (BLAKE GIVES HIM A LOOK)/  
A/B PAN HIM R.  
to BLAKE. LET  
VILA GO. VILA:  
Alright I'm going.

(BLAKE LOOKS AT THE  
SCREEN AGAIN.

THE WEB IS NOW VERY  
DENSE)

RECORDING PAUSE 2 to POS. F.



/4D, C3, 3E, D3, 2C/

187. 2C / 23. INT. LIBERATOR'S TELEPORT SECTION.  
CS table DAY.  
top &  
tools etc.

(AVON IS USING A  
SMALL FAULT FINDING  
INSTRUMENT TO CHECK  
A PANEL OF COMPONENTS.

GAN IS BESIDE HIM)

188. 3E AVON: Nothing/wrong with that.  
M.deep 2-s  
AVON/GAN

(HE TESTS ANOTHER)

GAN: What are you trying to do?

AVON: By-pass the detector comp  
and use one of the other systems  
to receive the signals ...

GAN: Can it be done?

189. 4D AVON: Of course. It's just a matter  
PAN AVON L to of making the link. The technology is  
MLS more advanced than anything I've  
MCU GAN worked with before so I'm having to  
guess at some of it.

190. 2C GAN: What about the automatic repair  
MCU AVON system? /  
LET HIM GO

191. 3E AVON: Oh it'll do the job ... eventual-  
across f/g desk ly./ It's very methodical. Starts  
MLS GAN. AVON at the beginning and works its way  
into f/g. Then through. (cont ...)  
to M.2-s with GAN

(GLANCES UP FROM  
WHAT HE'S DOING)

(CN 3)

AVON: (cont) It's slow. You should appreciate ~~that~~ problem.

(AVON TAKES A GAMBLE  
WITH A JACK ON IT.  
HE SELECTS A POINT  
TO INSERT IT. HE  
HESITATES BEFORE  
MAKING THE CONNECTION. /

192. 2C

CS LEVER U/S  
control desk.

/EDIT IN VTR/  
/SHOT 203/

HE PLUGS IN THE JACK.  
ALMOST IMMEDIATELY  
THE WHOLE COMPLEX OF  
PRINTED CIRCUITARY  
GLOWS WITH HEAT,  
SPARKS AND BLACKENS.  
THE 'FUSING' IS  
ACCOMPANIED BY A LOUD  
CRACKLING.

193. 3E

Close M. 2-s  
AVON/GAN

/AVON REMAINS UN-  
TROUBLED BY THIS.  
BUT GAN, LOOKS  
VERY CONCERNED)

(MILDLY) No, that's not the one.

GAN: But it could take days to  
repair that!

AVON: (EXAGGERATEDLY PATIENT) On  
any normal computer system but this  
isn't any normal computer system.  
A malfunction of that size will have  
registered on the auto repair. It  
will cut in, in about ten seconds ...  
Watch.

/EDIT IN VTR/  
/SHOT 203/

(THEY LOOK AT THE  
BURNT OUT CIRCUIT  
PANEL. A SMALL  
INDICATOR LIGHT  
BEGINS TO FLASH)

Here it goes now ...

(4 NEXT)



(ON 3)

/VT INSERT "WIPE"/

(THERE IS A HUMMING  
SOUND. THEN A  
COLOURED TRANSLUCENT  
PANEL SLIDES DOWN  
AND COVERS THE WHOLE  
SECTION.

LET GAN GO

THROUGH THE PANEL  
WE SEE A SERIES OF  
RANDOM FLASHING,  
INTENSELY BRIGHT  
LIGHTS. THE LIGHTS  
VANISH AND THE PANEL  
SLIDES UP AGAIN TO  
REVEAL THAT THE  
CIRCUIT HAS BEEN TOTALLY  
RESTORED TO THE  
CONDITION IN WHICH  
WE SAW IT ORIGINALLY.

194. 4D LOW across f/g ?  
LET GAN INTO MS

GAN IS MUCH IMPRESSED)

195. 3E CU AVON  
LET HIM GO GAN: That's fantastic /..

196. 4D A/B LET AVON  
into M. 2-s AVON: (DRYLY) Yes, isn't it.  
As a matter of fact, it is. / We could  
make a fortune if it wasn't for  
Blake.

197. 2C CU AVON GAN: How do you mean? /

198. 4D CU GAN AVON: There's always a market for  
technology like this /..

199. 2C CU AVON GAN: But I don't think Blake would  
agree to that. /

200. 4D CU GAN. AVON: There'll come a time when he  
won't be making the decisions. /

(GAN WILL NOT BE DRAWN)

GAN: Yes, but in the meantime, what  
do I tell him? '

AVON: (OFFHANDEDLY) Tell him I'm  
doing the best I can ...

(AVON TURNS BACK  
TO CHECKING OUT  
THE CIRCUITS.

GAN SHRUGS AND  
MOVES AWAY)

---

RECORDING BREAK

---

203. 3E (LOCKED OFF) /  
CS wiring area.

HOLD 15 seconds

VIS RX BLOW IT UP

LET SMOKE CLEAR

HOLD 15 seconds.

---

RECORDING BREAK

---



340. 3G /24. INT. LIBERATOR'S FLIGHT DECK. DAY.

across f/g

JENNA

tunnel b/g

CALLY & VILA

in to 2-s

(BLAKE IS STANDING  
AT THE COMMUNICATIONS  
PANEL. HE LOOKS  
UP AS CALLY ENTERS)

341. 2F

MS BLAKE

BLAKE: Cally!

342. 4E (CRABBED L)

(VILA ENTERS) /

M.2-s CALLY/

VILA

across f/g

CALLY: How did I burn my hand?

343. 2F

VILA: She doesn't remember a thing. /

M. deep 2-s

BLAKE/CALLY

BLAKE:

How is it?

(CALLY HOLDS UP  
THE HAND. IT  
IS COVERED IN  
SOMETHING NOT  
UNLIKE A SURGEON'S  
PLASTIC GLOVE)

344. 4E

MCU CALLY

CALLY: It's healing.

345. 3

MS BLAKE. PAN HIM  
TO 2s. WITH CALLY.  
PAN HER L.

(BLAKE GLANCES AT THE  
SCANNER. THE WEB IS  
NOW VERY THICK AS THEY  
MOVE INTO IT)



(on Cam. 3)

BLAKE: (TO CALLY) I can't find any transmission sources. But run the checks again.

(CALLY GOES TO WORK)

346. 1  
CU ZEN

ZEN: Sensors indicate increasing density of silica based organic material adhering to the hull.

346A. 4  
MCU VILA

VILA: About spiders' webs...

346B. 2  
MCU BLAKE

BLAKE: What about them?

346C. 4  
MCU VILLA

VILA: They're used for trapping food ...

(TK NEXT)



TELECINE 5: (dur: )

Ext. Liberator in Space.  
Night.

MODEL SHOT of Liberator  
moving through murk and  
the festooning web.  
The ship is heavily  
draped with trailing  
web that clings all over  
the hull. ESTABLISH.

END TELECINE 5.



347. 2F / 25. INT. LIBERATOR'S FLIGHT DECK. DAY

LOW MS  
CALLY  
LET BALKE  
into f/g

(BLAKE MOVES ACROSS  
TO THE COMMUNICATIONS  
SECTION.

CALLY IS OPERATING  
CONTROLS)

BLAKE: Anything?

(CALLY SHAKES HER  
HEAD)

TRACK OUT with  
BLAKE & PAN HIM  
to M.2-s with  
JENNA

CALLY: I have tried all recognised  
communications systems. There is  
nothing - no transmissions of any  
kind.

BLAKE: We'll move out. Go back  
the way we came.

JENNA: Without detectors? Blind  
back-tracking is good way to run  
into Federation pursuit ships.

348. 3G  
MCU BLAKE

/2 to G FAST/

BLAKE: We've no choice. Once we're  
clear we can outrun them if  
necessary.

349. 4E  
across f/g  
VILA/ZEN

ZEN: Sensors register/increasing  
gravitational influence. Field  
Strength now eight point six.

350. 3G  
MLS BLAKE  
PAN HIM R.

(1 NEXT)



BLAKE: We're drifting closer in to the planet ...

(TO VILA)

351. 1C  
MS VILA

Vila,  
I want a new course ... Locate the centre of that gravitational field. /  
I want an attitude that takes us directly away from it.

352. 4E (TRACKED U/S)  
M. deep 2-s  
JENNA'S BACK/  
BLAKE

VILA: Right./

(IN THESE LAST EXCHANGES, JENNA AT THE CONTROL SEAT HAS BEEN OUT OF SHOT.

NOW, AS BLAKE TURNS TO SPEAK TO HER WE SEE ONLY HER BACK VIEW)

BLAKE: Jenna ... stand by to bring her round. How much reserve power is there?

ZOOM TO CS BLAKE

(JENNA DOESN'T RESPOND. WE SEE HER BACK, AND SHE SITS RIGIDLY STILL. BLAKE SNAPS AT HER)

353 2  
CU JENNA

Jenna! (cont ...)

(STILL NO RESPONSE. WITH SOME CONCERN BLAKE MOVES DOWN TO STAND IN FRONT OF HER. AS HE SEES HER FACE HE REACTS. WE REVERSE TO SHOW HIS V.P.

JENNA IS IN A STATE OF CATALEPSY. HER BODY SO TENSE THAT IT TREMBLES IN MUSCULAR SPASM.



JENNAS' FACE IS  
RIGID. HER EYES  
STARE DIRECTLY  
AHEAD AND SHE  
BLINKS IN A REGULAR  
TEMPO) /

354. 4E

CS BLAKE LET  
HIM GO

BLAKE: (cont) Jenna ... what's  
wrong? /

356. 3G

across f/g VILA  
MS JENNA

(JENNA NEITHER SEES  
NOR HEARS.

CALLY/BLAKE  
in to M. 4-s

BLAKE PUTS A HAND  
TO HER FACE)

She's cold ... ice cold ...

(THE OTHERS HAVE  
GATHERED NOW)

CALLY: What's the matter with her?

357. 2

CU JENNA

BLAKE: I don't know /... Jenna ...  
Can you hear me ...? Jenna.

358. 4E

CU BLAKE

(SHE MAKES NO REACTION) /

359. 2

CU JENNA

360 3G

MS VILA  
HOLD HIM TO M.3-s  
with JENNA& BLAKE

(TO VILA) Help me with her ...  
we'll get her to her quarters.

(THEY TRY TO ASSIST  
JENNA OUT OF THE  
CHAIR BUT SHE GRASPS  
THE ARMS FIRMLY AND  
RESISTS THEIR  
EFFORTS.

A FRIGHTENING LOW  
MOAN ISSUES FROM  
DEEP IN HER THROAT,  
LIKE THE WHIMPERING  
OF AN ANIMAL IN PAIN.

(2 NEXT)



THE CATALEPTIC TENSION  
COMES TO A VIOLENT  
PEAK, THEN VERY SUDDENLY  
IT BREAKS AND HER HEAD  
SLUMPS FORWARD.

361. 2

CU JENNA

THE TENSION GONE, SHE  
IS VERY LIMP FOR A  
MOMENT, THEN HER HEAD  
RISES AND SHE STARES  
AROUND. THERE  
IS SOMETHING VERY  
STRANGE ABOUT HER FACE  
NOW. SHE SHOWS NO SIGNS  
OF RECOGNISING ANY OF THEM.

SHE SMILES AT THEM.  
IT IS NOT JENNA'S  
SMILE; SOMETHING VERY  
UNNATURAL.

HER LIPS FORM WORDS.  
BUT THERE IS NO  
SOUND. THEN SUDDENLY  
THE WORDS BEGIN,  
THOUGH NOT IN JENNA'S  
VOICE.

THE VOICE IS LOW  
PITCHED AND FRIGHTENING.  
SHE SPEAKS LIKE A  
POSSESSED MEDIUM AT  
A SEANCE)

SAYMON TAPE

362. 4E

<sup>11</sup> 2-8  
JENNA/BLAKE

JENNA: (POSSESSED VOICE) We have  
waited for your coming for many years.  
Welcome. It pleases us that you  
are here./

BLAKE: Who are you?

SAYMON

363. 2

CU JENNA

JENNA: (POSSESSED VOICE) We will  
meet shortly and then we shall  
answer all your questions./ For now,  
it is only important that you under-  
stand the danger/of your situation.

364. 4E

CU BLAKE

BLAKE: Danger?

(2 NEXT)



SAYMON TAPE

365. 2 CU JENNA JENNA: (POSSESSED VOICE) Your ship is trapped./ You cannot free yourselves.

366. 4E CU BLAKE BLAKE: We can pull free whenever we wish./ You underestimate the power of our ship.

SAYMON TAPE

367. 2 CU JENNA JENNA: (POSSESSED VOICE) On the contrary, you overestimate it./ We have examined your ship most carefully through our daughter/Cally.

368. 3 C-2s. CALLY/BLAKE You would require to sustain your maximum power for one hundred and sixty hours to break out of orbit. Your energy cells would be exhausted in less than one hundred./ Gravitational attraction would draw you back to your present position before your cells could be recharged.

369. MIX  
1 High 4s.

BLAKE: If what you say is true by whom are we trapped, You?

(SAYMON) TAPE

370. 2 CU JENNA JENNA: (POSSESSED VOICE) We do have some influence on your safety/in that it is within our power to release you from the web./ That  
MIX  
371. 1C VERY HIGH SHOT we can and will do, in return for assistance from you.  
372. 4E CU BLAKE

BLAKE: What do you want from us?

(SAYMON) TAPE

373. 2 CU JENNA JENNA: (POSSESSED VOICE) In a few moments we will transmit a homing signal. It will give you a precise landing position. We will talk again when you have landed.

374. 4 Deep 2s. VILA/CALLZ (JENNA'S HEAD FALLS FORWARD/AS IF SHE HAD DROPPED ASLEEP. BLAKE, ACCUSTOMED NOW TO TALKING THROUGH JENNA, CONTINUES TO SPEAK TO THE OTHER BEING. HE HOLDS HER SHOULDERS AS THOUGH SPEAKING DIRECTLY TO HER)  
R b/g.



(ON 4)

(NO RESPONSE FROM  
JENNA)

375. 1 CU BLAKE CALLY: It has left her. Blake,  
that could have been me of the  
lost. /

BLAKE: Don't be mystical Cally  
this isn't the time.

376. 4 CU CALLY CALLY: It is a legend of my people. /  
LET HER GO They were cast out. Unfit to  
share the soul of the Auronar. /

377. 3G M.3-s VILA/JENNA /  
BLAKE (THEIR ATTENTION IS  
HOLD CALLY to b/g TAKEN BY THE  
COMMUNICATIONS  
DEEP 2-s with VILA PANEL. IT STARTS  
GIVING OFF A  
REGULAR BLEEP.

CALLY CHECKS AN  
INSTRUMENT)

CALLY: Yes. It is a beacon signal.

BLAKE: Get a fix on it.

378. 4E MS BLAKE VILA: Are you going down? \_/  
HOLD SIT.

(1 NEXT)



(ON 4)

- 60 -

BLAKE: Not if I can avoid it - I don't like the sound of any of what we heard -

(BLAKE IS VERY BUSINESS-LIKE NOW. ATTENTION GOES AWAY FROM JENNA)

379. 1C MS JENNA We'll try and pull out of here. /

(JENNA IS SUDDENLY WIDE AWAKE AGAIN AND BACK TO NORMAL WITH NO MEMORY OF WHAT HAS HAPPENED. SHE PICKS UP EXACTLY AT THE POINT WHERE SHE BECAME "POSSESSED")

380. 4E MS BLAKE JENNA: Ready to go about. /

BLAKE: Jenna? Are you alright? /

381. 2D CU JENNA

(JENNA IS PUZZLED)

382. 4E CU BLAKE JENNA: Yes ... Yes of course I am. /

383. 2D CU EJNNA BLAKE: (BEAT) Yes of course you are. / (TO VILA) Is the course set? /

384. 3G LOW M.4-s VILA/JENNA/CALLY/BLAKE VILA: On the panel now.

BLAKE: Look on to it Jenna.



(ON 3)

- 61 -

385. 2D CS BLAKE JENNA: She's  
on THRUSTS responding very slowly...Coming  
WHIP PAN L. round. Coming round ... That's  
to CS it! Looked on course./  
JENNA

BLAKE: Right...Give it all we've  
got - full thrust.

(JENNA OPERATES  
THE CONTROLS  
AND WE HEAR  
THE INCREASING  
SURGE OF POWER)

386. 1C MS BLAKE JENNA: Coming up .....full power./

387. 2D CS JENNA BLAKE: Speed?/

388. 1C MS BLAKE JENNA: (DISBELIEVING) Standard  
by one half./

389. 2D CS JENNA BLAKE: Hold full thrust./

390. 1C MS BLAKE JENNA: Confirmed./

BLAKE: Cut in auxiliaries.

(JENNA HITS A SWITCH.  
WE HEAR A FURTHER  
POWER SURGE)

391. 2D CS JENNA JENNA: Helped a bit /... we're up  
to standard by one and a half  
392. 4E M.2-s VILA/ and building. But slowly./  
BLAKE

BLAKE: Vila?

VILA: Yes.

(3 NEXT)



- 62 -

(ON 4)

BLAKE: Time to see if we're right about those neutron blasters.

VILA: (PLEASED) At last.

I've been looking forward to this.

393. 3G BLAKE: Take it gently./ It may  
MCU BLAKE blow up in your face.

394. 2D (VILA'S EXCITEMENT  
MCU VILA VANISHES)/

395. 3G VILA: What did you want to say  
MCU BLAKE that for? /

BLAKE: See if you can cut a hole through the web.

396. 2D (VILA GINGERLY PUTS  
MS VILA / HIS HAND ON THE  
FIRING BUTTON)

397. 3G VILA: (NERVOUSLY) Ready./  
MCU BLAKE

398. 5D (BLAKE TURNS TO  
THE SCANNER SCREEN) /  
monitor framed  
for 4's shot.  
TK FED TO MONITOR (TK 5X)  
O/L  
4E  
across f/g VILA  
to CSO SCREEN

(3 NEXT)



TELECINE 5X:

(On Screen)

The screen shows  
the dense weave of  
web ahead of them.

END TELECINE 5X:

399. 3G /25.A (Continued) FLIGHT DECK. DAY  
M.deep 2-s  
VILA/BLAKE

BLAKE: Fire.

(VILA CLOSES  
HIS EYES AND  
PRESSES. NOTHING  
HAPPENS)

ZEN: Neutron flare shield has not  
been activated.

VILA: (LOOKING AT THE CONTROL PANEL)  
Which one's that?

BLAKE: (TO ZEN) Activate neutron  
flare shield.

400. 5D  
monitor  
reframed for 4  
  
TK 5XX FED TO  
MONITOR  
  
O/L  
4E  
Low across f/g  
VILA to CSO SCREEN



TELECINE 5XX:

(On Screen)

There is a brief  
burst of static  
on the screen.  
When the picture  
returns it is  
fuzzy and unclear.

END TELECINE 5XX:

(114)

401. 3G / 25.B (Continued.) FLIGHT DECK. DAY

M.3-s  
VILA/BLAKE/  
ZEN

ZEN: Confirmed. Blasters are  
cleared for firing.

402. 5D

monitor framed  
for 4's shot

TK 5XXX FED TO  
MONITOR

O/L

4E

Low across f/g  
VILA to CSO  
screen

(VILA PRESSES THE  
FIRE CONTROL  
BUTTONS)



(115)

TELECINE 5XXX:

(On Screen)

On the screen we  
see a bright flash  
that obscures  
everything for a  
few moments. When  
fuzzy picture  
returns, there  
is a cave-like  
hole through  
the web.

END TELECINE 5XXX:

(116)

403. 2D / 25G. (Continued) FLIGHT DECK: DAY  
MS VILA

404. 1C VILA: I did it! /  
MS JENNA

405. 3G JENNA: We're picking up speed. /  
MS BLAKE

BLAKE: Alright ... now keep it  
going!  
406. 5D /  
monitor framed  
for 4's shot.

TK 5XXXX FED  
TO MONITOR

O/L  
4E

Low across f/g  
VILA to CSO SCREEN



TELECINE 5XXXX

(On Screen)

On the screen  
drifts of web  
start to fill  
the hole.

END TELECINE 5XXXX



407. 3G / 25D (Continued.) FLIGHT DECK. DAY.

M.3-s  
VILA/JENNA/  
BLAKE

VILA: It's closing up.

JENNA: We're getting drag again.  
We're slowing.

BLAKE: Fire again Vila.

(VILA DOES SO AND /REPRISE TO/  
WE SEE THE SAME /BE EDITED IN/  
EFFECT ON THE  
SCANNER) /

408. 4E  
MS ZEN across  
f/g BLAKE &  
VILA

ZEN: Power banks one and two now  
exhausted. Energy drain exceeds  
recharge capacity./

409. 2D  
MCU VILA

BILA: Every time I blast a hole  
in it, it just knits up again./.

410. 3G  
MS BLAKE HOLD  
his rise.

BLAKE: Zen ... How long can we  
sustain this rate of power loss ....?  
PAN HIM R. to M.2-s with  
ZEN

/2 to pos E/

ZEN: Standard drive plus  
auxiliaries can be sustained for  
ninety hours. Each neutronic  
discharge reduces that capacity  
by three hours.

BLAKE: How much distance have we  
covered?

ZEN: One hundred spacials ...

(1 NEXT)

(BLAKE IS FRUSTRATED  
AND ANGRY)



BLAKE: We're not going to make it. All power off.

411. 1C  
MS JENNA

(JENNA HITS THE  
APPROPRIATE  
CONTROLS)

JENNA: All off.

(THE POWER SURGE  
FALLS BACK TO  
SILENCE.  
DISAPPOINTMENT  
FROM ALL. /

412. 2E  
MLS CALLY  
Hold her to  
M.2-s with  
BLAKE

CALLY AND VILA  
JOIN BLAKE)

CALLY: What will you do?

413. 1C  
MS JENNA

BLAKE: There isn't a lot of choice. /

414. 3G  
M.2-s CALLY/  
BLAKE

JENNA: We're drifting back. /

BLAKE: Let her go until we resume starting position ... Then hold her in fixed orbit.

(BLAKE HESITATES FOR  
A MOMENT AND THEN  
DECISIVELY)

LET CALLY GO

415. 2E  
MS VILA  
LET HIM GO

Cally ... get an exact reading on that beacon ... Give it to Avon and ask him to stand by. I'm going to teleport down. Vila/I want an atmosphere and gravity check ....

---

RECORDING BREAK      2 to pos D.

---



(7)

/2A, 4B, 1A/

10. 1A / 26. INT. LIFE SUPPORT CELL. DAY.  
MS SAYMON

(ON SAYMON, WE DO  
NOT SEE GEELA  
AND NOVARA IN THIS  
SHOT.

SAYMON'S EYES  
ARE CLOSED. AS  
BEFORE THEY  
OPEN SUDDENLY)

/GO TAPE/ SAYMON: (V.O) ...  
There is little time left ... They  
will come to us but it must be  
soon. (cont....)

ON Q.  
WHIP PAN L. to  
DECIMA thro  
window

(WE ANGLE AWAY TO  
THE WINDOW. THROUGH  
THE GLASS WE SEE  
A VAGUE SHAPE  
IN THE MURK  
OUTSIDE. IT  
APPEARS HUMANOID,  
BUT WE CAN SEE  
LITTLE DETAIL.  
THE CREATURE APPEARS  
TO MOVE VERY  
CAUTIOUSLY. A HAND  
WIPE THE OUTSIDE  
OF THE GLASS, SMEARING  
IT.

11. 4B (CRABBED R)  
High 3-s NOV./  
GEELA/fruit  
machine  
  
FAST ZOOM to  
close 2-s  
DECIMAS @ window

A FACE PRESSES CLOSE  
TO THE WINDOW. IT  
IS INDISTINCT BUT  
QUITE FRIGHTENING.  
THE FIGURE MOVES  
BACK FROM THE GLASS  
AND IT'S SHAPE  
BECOMES EVEN MORE  
VAGUE.

12. 2A  
across f/g  
LS empty cell  
FAST ZOOM to  
close 3-s  
DECIMAS @ window

(1 NEXT)



(ON 2)

8

THEN, WITH ALARMING  
SUDDENNESS, THE  
CREATURE IS BACK AT  
THE WINDOW WITH A  
LARGE PIECE OF ROCK  
HELD IN BOTH HANDS.  
IT POUNDS VIOLENTLY  
ON THE GLASS WITH  
THE ROCK IN A FRENZY  
OF ATTACK.

WE HEAR THE ANIMAL-  
LIKE GRUNTS AND THE  
CRASHING OF THE  
ROCK AGAINST THE  
GLASS. THE ATTACK  
CONTINUES BUT THE  
GLASS RESISTS.

THE CREATURE IS  
A DECIMA. WE SHALL  
LEARN MORE OF THESE  
LATER./

13. 1A

CLOSE SHOT  
SAYMON

WE RETURN TO SAYMON)

/GO TAPE/ SAYMON: (cont) (V.O) There is so  
little time. They must come soon.

(THE SOUND OF THE  
ATTACK CONTINUES  
AS WE:)

---

P A U S E

---

(TK NEXT)

- 74 -

SET F/G BRACELETS4D, C3, 3E, D3, 2C50 CSO204. 2C / 27. INT. LIBERATOR'S TELEPORT SECTION. DAY.across f/g  
desk.M. 2-s  
AVON/GAN  
door b/g(AVON IS AT THE  
TELEPORT CONTROLS.  
CAN BESIDE HIM.BLAKE in for  
M.3-s  
PAN HIM L.  
to bracelet  
stand.BLAKE ENTERS  
WITH CALLY)BLAKE: Set?AVON: All ready.(BLAKE MOVES TO  
THE TRAVEL  
BRACELET CABINET  
AND SELECTS ONE  
OF THE BANDS)205. 4Dthro f/g stand  
Close M. 2-s  
BLAKE/CALLYCALLY: I must come with you.BLAKE: No.206. 3E

MCU AVON

CALLY: You can trust me. /207. 2CClose 2-s BLAKE/  
CALLYAVON: (IRONICALLY) Really? /208. 4D

CU CALLY

BLAKE: I know we can. But  
whatever's down there can control  
you, it's already demonstrated  
that.209. 4D

MCU AVON

CALLY: I was unprepared. /210. 2C

Close 2-s A/B

AVON: So were we. /

(3 NEXT)

- 74 -



(ON 2)

PAN BLAKE R  
to Close M. 3-s  
with AVON & GAN

BLAKE: It's better that you stay  
here. (TO GAN AND AVON) If I give  
you a call for back up ... then  
get down fast.

GAN: We'll be ready.

(BLAKE CROSSES TO  
HIM)

LET BLAKE GO

BLAKE: (QUIETLY) Keep an eye on  
Cally.

211. 3E (CRABBED R) (GAN NODS)/

transport area.

LET BLAKE into

MLS. CALLY in to  
L. frame.

AVON: And if something happens to  
you? What then?

212. 4D

MS AVON

HOLD HIS SIT

(BLAKE GIVES HIM  
A WRY LOOK) /

213. 2C

MS BLAKE

214. 4D

MCU AVON

BLAKE: Then all you have to do is  
get everybody out of this mess.../

(AVON DOES NOT REACT.

215. 2C

A/B

BLAKE GRINS AS HE  
STRAPS ON THE  
UTILITY BELT  
AND GUN AND MOVES  
INTO THE TELEPORT  
AREA)

216. 4D

MS AVON.

Alright ... put me down. /

RECORDING BREAK. BLAKE TO CSO

217. 2C LOCKED OFF

MLS BLAKE'S pos.  
CALLY L of frame.

(AVON OPERATES  
THE CONTROLS.  
BLAKE DE-  
MATERIALISES)

O/L

5D

MLS BLAKE (for  
2's shot)

MITCH TO VANISH BLAKE

RECORDING PAUSE

TELECINE 6

(dur:

)

replaces pages 76-83

BLAKE materializes  
wanders around  
woods.

He is attacked by  
a DECIMA  
and wounded  
He makes for the  
lab. complex.

He is followed by  
a DECIMA.

BLAKE is at door  
to complex, when  
DECIMA catches  
up with him.

BLAKE: Stay back...  
Keep away.

DECIMA: (IMPLORING)  
Help us, Help us, please.

NOVARA exits  
from lab. &  
kills DECIMA.  
BLAKE is horrified.

NOVARA: Inside quickly...  
There are more of them  
in the compound.

BLAKE & NOVARA  
retreat into lab.

END TELECINE 6

(onto page 84)



/2A/X, 4A, 3A/B, 1A, 5B/

14. 2A / 28. INT. SPACE LABORATORY. DAY.

profile  
door area  
NOVARA/GEELA  
into R. frame.

NOVARA crosses  
and exits L.

BLAKE & NOVARA  
in. L.

HOLD BLAKE to  
M.2-s with  
GEELA

(THE LABORATORY IS  
SPACIOUS. THERE  
ARE WORK BENCHES  
WITH COMPLEX  
EQUIPMENT AND  
A LIVING SECTION.

CLOSED DOORWAYS  
LEAD TO OTHER  
SECTIONS.

WHILE NOVARA  
LOCKS THE  
DOOR, GEELA,  
NOW VERY  
VIVACIOUS AND  
ALIVE, MOVES  
TO BLAKE WITH  
SOME CONCERN )

15. 3A LET THEM GO GEELA: You are hurt... Come... I will  
treat the wound./

across f/g  
L. BLAKE &  
GEELA. HOLD  
them to M. 2-s

LET NOVARA in  
to M. 3-s

(BLAKE ALLOWS  
HIMSELF TO  
BE LED ACROSS  
THE LAB. PREPARES  
TO CLEAN THE  
WOUND.

NOVARA CROSSES  
TO JOIN THEM)

BLAKE: Why did you kill him? He  
was no threat.

(NOVARA IS  
DISMISSIVE)

(2 NEXT)

(ON 3)

NOVARA: One of them obviously  
was... But don't worry it was only a  
Decima...

(BLACK WINCES  
AS GEELA STARTS  
TO CLEAN HIS  
WOUND) /

16. 2A  
MCU GEELA

GEELA: You were lucky... It could have  
been much worse... We've had groups  
of more than fifty of them in  
this area. /

17. 3A  
MCU BLAKE

(THE HAND  
CLEANED  
OF BLOOD,  
GEELA EX-  
AMINES IT  
CLOSELY. WE  
SEE A BAD  
GASH AND  
HEAVY BRUISING)

18. 2A  
MCU GEELA

19. 4A Can you close your hand...? /  
CS BLAKE's hand

(BLAKE MAKES  
A FIST. IT  
IS EXTREMELY  
PAINFUL) /

20. 2A  
M.2-s BLAKE/GEELA  
+ cupboard behind

The tendons are not cut.

21. 3A (SHE OPENS A SHALLOW  
SEALED CONTAINER  
AND USING A PAIR /  
CS jar & 'liver'  
LET IT GO OF TWEEZERS RE-  
MOVES FROM IT  
WHAT LOOKS LIKE  
A VERY THIN  
PIECE OF LIVER.

22. 4A AS IT HANGS  
M.2-s BLAKE/GEELA FROM THE TWEEZERS  
she places liver on IT LOOKS SUSPICIOUSLY  
his hand. AS THOUGH IT MIGHT  
BE ALIVE.

---

RECORDING BREAK

---



(RECORDING BREAK)

/SET STRING LIVER/

23. 4A CS liver on blake's TO BLAKE'S  
hand. IT TIGHTENS CONSTERNATION  
GEELA PLACES  
ON HIS INJURED  
HAND. HE CAN  
BARELY CONTAIN  
HIS REVULSION  
AS IT WRAPS  
ITSELF ACROSS  
THE BACK OF HIS  
HAND AND GRIPS  
IT SLIMILY) /

24. 3A CU BLAKE

BLAKE: (STRUGGLING FOR DIGNITY) What  
is it?

25. 2A CU GEELA GEELA: Don't be alarmed. / It's a  
simple enzyme culture. Tissue re-  
generation will only take a few  
moments. /

26. 3A M.2-s NOVARA/  
BLAKE  
(exclude Blake's  
hand)

NOVARA: I'm sorry this happened...  
The Decimas are becoming a problem.  
When we have full power again we will  
reduce their numbers.

BLAKE: It was asking for help.

27. 2A CU GEELA GEELA: Don't waste your sympathy. /  
They want help to destroy us...  
Stupid they may be, but they know that  
our power is diminished and that we  
are at our most vulnerable. / Their  
28. 3A CU BLAKE only hope for a future is to wipe us  
out.

29. 4A (CRABBED R) NOVARA: They've made several / full  
CU NOVARA scale assaults on the lab. They can't  
do too much harm, of course. Their  
weapons are too primitive. But they  
are a threat and will have to be  
30. 2A M. 3-s suppressed. /

(RECORDING BREAK NEXT)



GEELA: There you see. It's dead.

(BLAKE LOOKS DOWN)

BREAK: CLEAN OFF WOUND SET DUST

(ON BLAKE'S

HAND THE

SLIMY COVERING

HAS DRIED AND

SHRIVELLED.

31. 4A

CS BLAKE'S head  
& dust.

GEELA BRUSHES

IT AWAY. THERE

IS NO TRACE OF THE

WOUND) /

32. 3A

M 3-s

NOVARA/BLAKE/

GEELA

PAN THEM R.

LET THEM GO

BLAKE: That's astonishing.

NOVARA: A useful technique for  
small wounds.

BLAKE: I've seen nothing like it before

NOVARA: Our mission has specialised  
in tissue creation and regenerative  
processes. /

33. 5B

low across f/g  
benches.

HOLD 3 to sit.

GEELA: Among other things.

NOVARA: I am Novara. This is my  
sister Geela.

BLAKE: Blake.

GEELA: We are happy to see you. We  
thought your ship would land. How did  
you come here?

34. 1A

M.2-s NOVARA/GEELAS

BLAKE: We have a teleportation process.

35. 5B

MCU BLAKE

NOVARA: Fascinating. Perhaps you  
would explain it to us? /

(3 NEXT)



(ON 5)

36. 3A MCU NOVARA BLAKE: I thought you'd already examined our ship. /
37. 5B MCU BLAKE NOVARA: Not all of it. /
38. 4A MCU GEELA BLAKE .: You used Cally to sabotage us, force us to come here. /
39. 5B MCU BLAKE GEELA: Would you have come otherwise? /
40. 1A M.close 2-s NOVARA/GEELA BLAKE: Perhaps. /
41. 5B CU BLAKE NOVARA: In that case we apologise. /
42. 3A CU NOVARA BLAKE: You communicated with us through another of my crew. /
43. 5B M. deep 2-s BLAKE /GEELA NOVARA: A simple mental process... known to the ancients... we have developed and refined it. / It is more reliable than mechanical transmissions...
- BLAKE: You said you had the power to release my ship from the web?
44. 1A M.2-s NOVARA/GEELA GEELA: That is true. / We created the web as you call it.
45. 5B MCU BLAKE NOVARA: It is a silica-based life form. A mutation not unlike fungus... Its spores germinate rapidly and it has enormous tensile strength. It can trap and hold/ the most powerful ships.
46. 3A MCU NOVARA BLAKE: What's it for? /
47. 5B MCU BLAKE NOVARA: It was a line of research which got out of control. /

(ON 5)

BLAKE: ~~How~~ do I get my ship free?

50. 1A

M. close 2-s  
NOVARA/GEELA

GEELA: We developed a fungicide that can be projected by a beam./.. It will clear a corridor through the web, you will be able to move freely...

51.

M. 2-s BLAKE/  
GEELA

Let her go

Let Blake go

NOVARA: However, that is where the problem lies. The problem is both yours and ours./

BLAKE: And is presumably the reason you brought us here.

GEELA: Let us show you. Come...  
(cont...)

52. 3A

across f/g  
fruit machine.

HOLD GEELA/  
NOVARA/BLAKE  
to M. 3-s

(SHE BECKONS  
BLAKE AND HE  
FOLLOWS AS  
SHE AND NOVARA  
MOVE TO A  
PIECE OF  
EQUIPMENT.

WHAT THEY SHOW  
HIM IS A POWER  
SOURCE. SIMPLIFIED,  
IT IS A  
BATTERY CONTAINER.  
CABLES COME FROM  
A METAL BOX ON  
WHICH THERE ARE  
FOUR LARGE GLASS  
TUBES, SLOTTED  
INTO CLIPS RATHER  
LIKE FUSES.

(1 NEXT)

THREE OF THE  
TUBES ARE  
COMPLETELY LIFE-  
LESS.



ABOVE THESE  
THREE THE  
INSTRUMENTS  
REGISTER ZERO.  
THE FOURTH TUBE  
HAS A FEEBLE  
GLOW OF LIGHT,  
THE DIAL ABOVE IT  
SHOWS VIRTUALLY  
ZERO.

GEELA INDICATES  
THE POWER SOURCE)

GEELA: (cont) You recognise this?

(BLAKE EXAMINES  
THE EQUIPMENT)

BLAKE: Power cells?

53. 1A NOVARA: Flutonic power cells. As you  
CS CELLS can see from the registers, three of  
54. 4A them are totally exhausted, the fourth  
MCU BLAKE almost so./

55. 3A BLAKE: You have no way of re-charging?/  
M. close 2-s  
GEELA/NOVARA

GEELA: No. When we have used what  
remains, our life support systems will  
fail and we will die.

56. 4A NOVARA: But perhaps, more significant  
M.deep 2-s from your point of view... We do not  
GEELA/BLAKE have enough power to project the/  
fungicide.

BLAKE: So.. I provide you with fully  
charged energy cells...

GEELA: And in return, we provide clear  
passage out of orbit.

(ON 4)

LET BLAKE GO                      BLAKE: I don't know that we carry  
this type of cell... but we may have  
something that can be adapted..%  
57. 3A                      NOVARA: Then you agree?  
Low across f/g  
machine. MS NOVARA  
Let BLAKE into  
R. f/g  
  
                                 BLAKE: Of course...  
  
                                 /Q DECIMAS/  
58. 5B                      / (BLAKE RAISES  
Close 6 shot                      HIS WRIST  
DECIMAS at u/s                      COMMUNICATOR.  
window                      HE IS HALTED  
                                 BY A SUDDEN  
59. 3A                      / FLURRY OF SOUND  
A/B LET NOVARA GO                      AS THE DECIMAS  
LET BLAKE GO                      LAUNCH AN ATTACK  
                                 ON THE LAB.  
60. 4A                      GEELA: Decimas!  
                                 WE HEAR THE  
across f/g                      POUNDING AND  
LS BLAKE PAN                      BEATING OF ROCKS  
HIM L.                      AGAINST THE METAL  
                                 WALLS.  
  
                                 NOVARA AND GEELA  
                                 GLANCE TOWARD  
                                 THE OUTER DOOR.  
                                 IT IS HOLDING  
                                 FIRM BUT IT SHOWS  
                                 SIGNS OF GIVING)  
  
61. 2X                      /  
LOW LS thro  
f/g door                      (GEELA AND NOVARA  
Let BLKAE into                      LOOK OUT OF U/S  
MS. HOLD 2 secs.                      WINDOWS  
  
ZOOM IN TO CU                      BLAKE CROSSES  
                                 TO THE SMALL PORT  
                                 NEAR THE DOOR  
                                 AND PEERS OUT)

(TELECINE NEXT )



18

TELECINE 7: (dur: )

Ext. The Compound. Day.

As from BLAKE'S VP.

We see the body of the  
DECIMA killed by NOVARA.  
Kneeling beside it is  
another of the CREATURES.  
In attitude and action,  
the kneeling DECIMA  
leaves us in no doubt  
that it is bereaved.

The 'FEMALE' makes a  
gentle gesture of  
stroking the face  
of its dead mate.  
Two more DECIMAS stand  
solemnly near.

The kneeling figure  
looks up and stares  
directly at BLAKE.  
We ZOOM in tight  
and clearly see tears  
on the face.

(TK 7 STILL RUNNING)

62. 2X / 29. INT. SPACE LABORATORY. DAY  
CU BLAKE

NOVARA &  
GEELA into b/g.

Q NOVARA & GEELA

(SHOW BLAKE'S  
REACTION TO  
THIS VERY HUMAN  
EMOTION. HE IS  
TOUCHED BY IT AND  
MADE TO FEEL  
GUILTY)

(TK NEXT)



TELECINE 7: (dur: )

(cont)

Ext. The Compound. Day.

One of the DECIMAS  
gently moves the  
'FEMALE' to her  
feet. Then with  
his companion lifts  
the body and starts  
to carry it away.  
The FEMALE follows.

END TELECINE 7.

21

/2X, 4X/

63. 2X / 30. INT. SPACE LABORATORY. DAY.

CU BLAKE  
LET HIM GO

(THE BANGING AND  
CRASHING OF THE  
ATTACK BEGINS TO  
DIMINISH.

64. 4X /

M.3-s BLAKE/  
NOVARA/GEEELA

NOVARA: The attack was a diversion so  
they could move their dead.

LET BLAKE GO

GEEELA: (COLDLY) Stupid creatures.  
The taking of life seems to affect them.  
Almost as if they had emotions... /

65. 2X

INSERT TK ? HERE IN  
EDITING

(BLAKE CONTINUES  
TO STARE OUT.

THE MOOD IS BROKEN  
BY THE SHOCK  
APPEARANCE OF A  
DECIMA CLOSE ON  
THE OTHER SIDE  
OF THE-GLASS.  
THE CREATURE HOLDS  
A ROCK IN BOTH  
HANDS AND SWINGS  
IT HARD AT THE  
GLASS. WE SEE  
THIS AS THOUGH FROM  
BLAKE'S VP. AND  
THE ROCK SEEMS TO  
SMASH STRAIGHT  
INTO CAMERA. /

30A. INT. SPACE LAB:

66. 2X

MCU BLAKE LET HIM GO

(4 NEXT)



(ON 2)

67. 4X M.3-s BLAKE/  
NOVARA/GEELA / BLAKE JERKS  
BACK IN A  
REFLEX ACTION.  
THE DECIMA  
VANISHES)

NOVARA: The changes in them are  
astonishing. The earlier generations  
showed no indications of aggression.

(THEN, CHARMINGLY  
IGNORING ALL THAT  
HAS HAPPENED)

Are you going to contact your ship?

(BLAKE NODS,  
TAKES A LAST  
LOOK OUT AND  
THEN GIVES HIS  
ATTENTION TO  
HIS COMMUNICATOR.  
AS HE PRESSES  
THE BUTTON.WE:)

BLAKE: Blake - acknowledge  
reception please.

(HE LOOKS L-R)

---

P A U S E

---

(TK NEXT)

(120)

416. 2D / 31. INT. LIBERATOR'S FLIGHT DECK. DAY

deep

3-s

GAN/

JENNA/VILA

(ON THE FLIGHT  
DECK, JENNA,  
CALLY AND VILA.  
THEY ARE ALERTED  
AS BLAKE'S VOICE  
CRACKLES FROM  
THE RECEIVER.

GAN IS STANDING  
NEAR CALLY TRYING  
TO LOOK CASUAL)

BLAKE: (VO) Blake.

LET CALLY  
IN R. to  
sit f/g

(CALLY IS AT  
THE COMMUNICATIONS  
BOARD)

SLOW TRACK  
TO MCU  
CALLY

CALLY: Cally!

BLAKE: (VO) Tell Avon I need four  
fully charged Flutonic power cells.  
Or as close to them as he can get.

CALLY: I will them him.

BLAKE: (VO) Call me when he's ready  
to bring them down.

417. 3G

M.2-s

JENNA/VILA

CALLY: Understood./

(THE CIRCUIT  
CLICKS INTO  
SILENCE)

(4 NEXT)



(ON 3)

VILA: Ask him what's happening down there?

418. 4E JENNA: Too late. He's gone. /  
MS CALLY

419. 1C CALLY: He did not sound as if he was  
MCU JENNA in trouble. /

420. 4E JENNA: He'd have found a way of letting  
MCU CALLY us know if he was... /

421. 3G CALLY: They both have great power, /  
M.2-s  
JENNA/VILA  
LET VILA GO VILA: Why does he need those cells  
then?

(HE GRINS)

I'll go and tell Avon.

PAN JENNA  
L TO SIT.

(VILA EXITS. RIGHT.)

JENNA  
CROSSES TO THE  
PILOT SEAT.  
AND CHECK THE  
INSTRUMENTS)

422. 4E JENNA: We're still drifting in. /  
4-s JENNA/  
GAN/ZEN/CALLY

(2 NEXT)



ZEN: The detector Malfunction has been rectified. Full function an all systems is now available.

JENNA: Run immediate navigation check and pinpoint our position. Then a maximum range orbital scan.

ZEN: Detectors indicate unidentified craft at extreme range. /

423. 2D  
MCU JENNA

424. 5D JENNA: Put them on the screen. /

monitor  
framed for  
3's shot.

TK 8X FED  
TO MONITOR

O/L  
3G

Screen area

(2 NEXT)



(123)

TELECINE 8x:

(On Screen)

Graphic:

The scanner  
screen shifts  
its picture to  
a night sky.

There is a  
formation of  
tiny blips of  
light moving  
in the corner  
of the screen.

END TELECINE 8x:

(124)

425. 2D / 31A. (Continued.) FLIGHT DECK. DAY.

M.3-s

GAN/

JENNA/

CALLY

CALLY: There they are.

4 to pos F

JENNA: Pursuit ships. Don't they ever give up?

426. 3G

CS ZEN

across f/g

CALLY

GAN: (TO ZEN) Are they coming this way?/

ZEN: If they maintain present course and speed they will pass at a range not exceeding two million spacial./

427. 1C

MCU JENNA

JENNA: Their detectors will pick us up at that distance. That's too close./

428. 4F

MCU CALLY

(CALLY MOVES  
TOWARDS THE  
COMMUNICATIONS  
DESK)

429. 1C

MCU JENNA

CALLY: Shall I tell Blake?/

430. 4F

MCU CALLY

JENNA: There's nothing he can do until we're out of the web.../

431. 1C

MCU JENNA

CALLY: He should be told. /

432. 4F

MCU CALLY  
LET HER GO

JENNA: If he's bargaining it'll weaken his position./



CALLY: (SMILES) You are very  
practical.

(THEY WATCH THE  
BLIPS OF LIGHT  
ON THE SCREEN)

---

P A U S E

---

TELECINE 9: (dur: )

Ext. The compound.  
Day.

THREE DECIMAS skulk  
into sight.

Their movement  
suggests a sense  
of purpose and  
direction.

Each of them carries  
a crude weapon of  
some kind.

They move out of  
SHOT.

Ext. The Lab.  
Day.

A small group  
of DECIMAS are  
lurking in the  
shadows.

WE pick up the  
THREE as they  
appear and join  
the others. (six  
in all)

The Evident LEADER  
of the group gestures  
and they split up and  
move silently along  
the wall of the lab.

There is great stealth  
about their actions.  
They are working to  
a plan.



WE follow one  
of the DECIMAS  
along the wall.

The CREATURE  
ducks below the  
level of one of  
the ports so it  
cannot be observed.

Then straightens  
and moves on.

We HOLD and CLOSE  
on the port.

END TELECINE 9:

(25)

/2A, 4A, 3B, 1A, 5A/

68. 1A / 32. INT. SPACE LABORATORY. DAY.

HIGH CS  
front of  
machine

(BLAKE, GEELA  
AND NOVARA ARE  
GROUPED AROUND  
A PIECE OF ELECTRONIC  
MACHINERY.

GEELA MAKES ADJUST-  
MENTS TO DIALS AND  
SWITCH FUNCTIONS.

THEN SHE TURNS AND  
SMILES AT BLAKE)

69. 4A M.3-s BLAKE/ GEELA: Complete./ The beam is  
NOVARA/GEELA aligned to your ship ... When we  
have full power, this control...

(SHE INDICATES)

... will project a ray that will  
clear a route through the web.  
It will take three hours to  
close in again.

BLAKE: That's more than enough time.

HOLD BLAKE TO  
f/g & PNA HIM L.

(BLAKE LOOKS  
INTERESTEDLY  
AROUND THE  
INTERIOR)

What was the original purpose of  
the project?



70. 2A NOVARA: Genetic engineering./  
M.2-s NOVARA/ The main aims were to halt  
GEELA the aging process in humans - to  
71. 4A find a way to maintain continuous /  
MCU BLAKE life.

BLAKE: (INCREDULOUS) Immortality?

72. 2A NOVARA: And to create new species of  
MCU NOVARA animals./ Creatures that would be  
73. 4A able to perform simple menial tasks.  
CU BLAKE Animal machines that cost nothing to  
produce/ and little to maintain.

74. 2A BLAKE: Experiments like that have  
CU GEELA been outlawed for centuries."

75. 4A GEELA: Which is why we had to  
CU BLAKE establish our laboratory on an  
uninhabited planet./

BLAKE: Were any of these creatures made?

76. 2A NOVARA: Yes. We engineered an  
CU NOVARA efficient four function animal./ Using  
77. 4A the basic genetic form we then in-  
CU BLAKE creased it to ten functions. The  
Decimas./

BLAKE: You made the Decimas?!

(2 NEXT)

78. 2A CU GEELA GEELA: The prototypes. / They breed naturally. But a mutant strain has become dominant. They seem capable of thought ... They exhibit primitive emotions ... Weaknesses we thought we had eradicated.

79. 4A CU BLAKE

80. 2A CU NOVARA NOVARA: They will all have to be eliminated / so that we can be certain the mutant strain is destroyed ... /

81. 4A MS BLAKE  
PAN BIM L  
to M. 3-s

BLAKE: But they're intelligent living creatures! You can't just wipe them out!

GEELA:  
We gave them life. So we have the right to take it from them. Please don't concern yourself ... they are laboratory structured animals only - as are we.

(GEELA INDICATES  
NOVARA.

BLAKE: Both of you are made?

82. 2A CU GEELA NOVARA: We were genetically engineered, allowed to grow to maturity, then our aging processes were stopped. We have no lives of our own ... we are simply ... flesh and blood machines operated by our creators.

(4 NEXT)



(ON 2)

(BLAKE IS BEWILDERED.)

GEELA SMILES. HER  
MOUTH OPENS AND SHE  
CHUCKLES, BUT THE  
VOICE IS NOT HFRS.

THE MOMENT IS QUITE  
CHILLING.

WHEN SHE SPEAKS, IT  
IS WITH SAYMON'S  
VOICE)

TAPE

GO TAPE

GEELA: (SAYMON'S VOICE) You seem  
confused my friend. We had intended  
not to meet with you. However,  
you will be leaving us shortly, no  
harm can come from your knowing us ...  
Geela will bring you. /

83. 4A

CLOSE 3-s  
LET THEM GO

(GEELA INSTANTLY  
REVERTS TO HER  
OWN VOICE)

GEELA:

Come with me, please ... /

84. 3B (CRABBED R)

MLS GEELA/NOVARA  
BLAKE

(SHE LEADS BLAKE  
ACROSS TO AN  
INTERIOR DOOR.

LET GEELA/NOVARA  
GO

NOVARA FOLLOWS.

HOLD BLAKE TO MS

BEFORE THEY REACH  
IT, BLAKE IS  
ALERTED BY A BUZZ  
FROM HIS WRIST  
COMMUNICATOR.

GO BUZZ

BLAKE PUTS HIS  
WRIST TO HIS MOUTH)

BLAKE: Blake. Avon. Are you  
ready?

P A H S E

4D, C3, 3E, D3, 2C / STRIKE BRACELETS

218. 3E / 33. INT. LIBERATOR'S TELEPORT SECTION. DAY  
M.2-s VILA/  
AVON

(AVON IS SPEAKING  
FROM THE TELEPORT  
OPERATING DESK.

VILA STANDS NEAR  
WITH THREE OF THE  
ENERGY CELLS)

219. 4D MCU AVON  
AVON: Avon. We've only got two cells,  
one is fully charged. The other should  
be ready in exactly two minutes.

BLAKE: (VO) Get them down here  
as soon as you can.

AVON: There's something else. We  
have full function on the detectors  
and they've located the pursuit ships.  
They're coming this way.

BLAKE: (VO) Have everybody standing  
by. We'll move out as soon as we're  
back on board...

LET AVON GO

AVON: Right.

P A U S E

(4 NEXT)



85. 3B(CRABBED R) / 34. INT. SPACE LABORATORY. DAY.  
MS BLAKE

PAN HIM R.  
to door.  
& M. 3-s

LET HIM GO

BLAKE: (TO GEELA) Go ahead.

(SHE TAKES HIM  
TO THE DOOR, OPENS  
IT AND STANDS ASIDE  
FOR HIM TO ENTER.

BLAKE HESITATES,  
THEN, WARILY STEPS  
INSIDE)

(5 NEXT)

1A, 5A

LOW KEY LIGHTING

86. 5A / 35. INT. LIFE SUPPORT CELL. DAY.

LOW VLS  
BLAKE as  
he enters

(BLAKE PAUSES TO  
ADJUST TO THE  
LIGHTING.

HE SEES SAYMON  
AND CROSSES TO  
LOOK MORE CLOSELY.

SAYMON'S EYES  
MOVE SLOWLY TO  
LOOK AT BLAKE.

HE SPEAKS.

THE VOICE IS OLD  
AND FRAIL)

87. 1A HIGH DEEP 2-s BLAKE/SAYMON SAYMON: You must excuse me. / I have  
not spoken in a long time. My name  
is Saymon. That is the name  
by which this body was once known. I  
88. 5A LOW MCU BLAKE am a corporate identity. We exist  
through this body.

BLAKE: We?

89. 1A HIGH MS SAYMON SAYMON: There were six of us when  
we set out on this project. Unfortunately  
our knowledge was not far enough ad-  
vanced then to eliminate death. Though  
we did possess the power to keep alive  
our thoughts and ideas. The bodies  
90. 5A MCU TIGHTEN TO reverted, but the minds lived on...  
CU BLAKE

BLAKE: Cally's people. The Auronar...

(1 NEXT)



(ON 5)

(3)

COUNT 6

SAYMON: Yes. We were from the Auronar. But not of them as Cally is.

BLAKE: That's why you could control her.

91. 1A SAYMON: That's why we had to control her. / She would not have accepted us freely. /  
MCU SAYMON  
92. 5A CU BLAKE

BLAKE: You are the only one of the six that is left ...?

93. 1A SAYMON: Yes. Mechanical aids sustain this body /... Through it, all six of us continue to live ... Our combined mental powers generate Geela and Novara to carry out all physical operation in our experiments ...  
High deep 2-s

BLAKE: They have no life of their own?

94. 5A SAYMON: None. If our life support should fail, they would simply wither away. But, thanks to you /and your energy cells. That will not occur.  
CU BLAKE

95. 1A BLAKE: So, everything I talked to them about ... all they've told me ... That was you /speaking, not them.  
CU SAYMON

SAYMON: Correct.

96. 5A BLAKE: And you meant what you said. / You're going to destroy the Decimas?  
CU BLAKE

(1 NEXT)

(ON 5)

97. 1A SAYMON: It would  
CU SAYMON have been wiser to have done so  
before they became so numerous /...  
98. 5A But to discharge a lethal level of  
CU BLAKE radiation required more power than  
we had available.

BLAKE: And the fresh cells I'm  
providing will give you enough power  
to do that?

SAYMON: Of course ...

BLAKE: No. I can't let that happen.

99. 1A SAYMON: Without  
CU SAYMON that power you cannot escape the web.  
100. 5A MS BLAKE

BLAKE: Then we must have new under-  
standing. You don't get the cells  
until we do ...

(BLAKE SNAPS ON  
HIS COMMUNICATOR  
AND SPEAKS QUICKLY)

Blake ... Avon - stay on board until  
you hear from me.

SCENE 36 - VOICES ONLY

BLAKE: Blake-Avon stay on board  
until I tell you.

VILA: This is Vila - repeat.

(5 NEXT)

BLAKE: Don't teleport Avon until  
I say so.

VILA: I just did. I put him  
down about ten seconds ago.



4D.

220. 4D (TRACKED IN)/36. INT. LIBERATOR'S TELEPORT SECTION.

CS desk top  
PAN UP TO  
MCU VILA

RAY

(CLOSE ON VILA  
AT THE CONTROL  
DESK)

/EDIT: DROP IN AVON/  
/GOING SHOT HERE/

BLAKE: (BAP DISTORT) Blake-Avon stay on  
board until I tell you.

VILA: This is Vila - repeat.

BLAKE: (VO) Don't teleport Avon until  
I say so ...

(WIDEN QUICKLY  
TO SHOW THAT  
AVON IS NOT  
PRESENT)

VILA: I just did. I put him down  
about ten seconds ago....

---

RECORDING BREAK

---

101. 5A \_\_\_\_\_ / 37. INT. LIFE SUPPORT CELL. DAY.

MS BLAKE  
A/B

(BLAKE'S ACTIONS  
ARE SWIFT NOW)

102. 1A \_\_\_\_\_ BLAKE: He'll be in the compound  
MS SAYMON now.

103. 5A \_\_\_\_\_ SAYMON: If the Decimas reach him  
MS BLAKE he will be in danger - those power  
LET HIM GO cells must be protected! /

BLAKE: I don't care about the cells.  
One of my friends is out there.

104. 4A \_\_\_\_\_ (BLAKE HURRIES  
TO THE DOOR.

VLS SAYMON'S DOOR  
BLAKE IN

GEELA AND  
NOVARA ARE  
WAITING)

PAN HIM L.  
to M. 3-s with  
GEELA & NOVARA

NOVARA: We will help.

LET THEM GO L.

(2 NEXT)



105. 2A \_\_\_\_\_/38. INT. SPACE LABORATORY. DAY.

LET BLAKE  
& co. into  
M.3-s

(THE TRIO MOVE TO THE  
MAIN EXIT URGENTLY.

HOLD THEM  
TO DOOR.

NOVARA AND GEELA OPERATE  
THE MAIN DOOR LOCKS.

LET THEM GO

BLAKE PEERS OUT OF THE  
PORT )

---

RECORDING BREAK

SET F/G DUMMY SAYMON

---

REPRISE SCENES 35, 36, & 37.

106. 5A \_\_\_\_\_/

Deep 2-s  
BLAKE/SAYMON

---

P A U S E

---

(no Scene 39)

(TK NEXT)

- 119 -

TELECINE 11: (dur: )

Ext. Space Laboratory. Day.

They stare around.

BLAKE motions to GEELA  
and NOVARA to move off in  
one direction. Whispering:

BLAKE: You take that side....

GEELA and NOVARA move off  
guardedly, power swords  
at the ready.

BLAKE hesitates and then  
ghosts away in the  
opposite direction.

We HOLD on the door.

Nervously, the DECIMAS  
look in the direction taken  
by the HUMANS, then exit.

- 119 -



Ext. Cmpound. Day.

PICKING UP ON BLAKE as  
he comes forward. He  
halts at a definite scuffle  
of sound.

BLAKE: Avon?

ANOTHER ANGLE: Showing  
the progress of GEELA and  
NOVARA. As they move out  
of sight, a pause before  
TWO DECIMAS appear,  
following them.

Ext. Cmpound. Day.  
BLAKE

Halted by a sound he spins,  
ready to defend himself.  
But is enormously relieved  
when AVON steps from the  
shadows. He is carrying  
a small box with a hinged  
lid and a handle on top.

AVON: I've been looking for you.  
What's going on?

BLAKE: Let's get under cover first..

BLAKE pulls him into cover.

They slide into dense vegetation and crouch defensively.

BLAKE: Got the cells?

AVON indicates the box.

AVON: Did you think it was field rations?

BLAKE: Listen We've got a problem. If we let them have those, they'll use them to wipe out a whole race of creatures here..... people.

AVON: (OFF HANDEDLY) If that concerns you, don't let them have the cells.....

BLAKE: There's more. They've got a carrier beam which projects a fungicide that'll clear a way through the web for us. It won't work without this power.

AVON: Well if it's the creatures or us then there's no argument. Even your irrational conscience should be able to cope with that.

AVON: It is to me. (BEAT) Alright what do you want to do?



BLAKE: Hold off long enough to make some kind of deal.

AVON: There isn't much time, Blake.... Those pursuit ships are coming this way.

BLAKE: We'll hide the cells. They'll get them when they agree to our terms....

AVON: And what are our terms?

BLAKE: They'll use lethal radiation to kill everything out here.... If they let us destroy the radiation equipment then the Decimas have some sort of chance.....

AVON: Why should they agree?

BLAKE: They need the power. They can't survive without it.

AVON: Neither can we.

BLAKE: I'll bear that in mind.

AVON: Don't worry. I'll remind you.

BLAKE reacts, takes the cells and moves out.

Ext. Space Lab. Day.

BLAKE and AVON slip into the shadow of the wall and BLAKE takes the cells out of the box, which he throws away. He then buries the cells in a shadow hole in the sandy soil. Suddenly he tenses. AVON draws his gun.

BLAKE shows relief as GEELA and NOVARA appear.

BLAKE: (TO AVON) It's alright....

AVON lowers his gun.

NOVARA: Let's get back inside quickly.

As BLAKE makes to move.

NOVARA: Where are the cells?

BLAKE: He didn't bring them. We'll get them as soon as we've talked.

GEELA: You are lying....

GEELA and NOVARA level their power swords at BLAKE and AVON.

BLAKE: You'll get them when you agree to our terms.....

NOVARA motions to AVON.

NOVARA: Throw your weapon away....

AVON hesitates.

NOVARA: (HARD) Do it!

AVON reluctantly drops the gun, NOVARA turns his attention to BLAKE.



NOVARA: You....

BLAKE throws his gun aside.

NOVARA: Now.... the cells!

AVON: I didn't bring them....

Without warning GEELA touches AVON's hand with her sword. AVON gasps and clutches his hand which is twitching and cramping uncontrollably.

GEELA: Minimum power. A full charge could cut you in half.

NOVARA: Understand, your lives are totally unimportant to us.....

There is no doubt that NOVARA means what he says. When BLAKE still hesitates, NOVARA makes a very certain menace to AVON with his sword. BLAKE submits.

BLAKE: Alright.....

He scoops the cells from their covering of sand.

GEELA takes them.

Suddenly a large rock is thrown and crashes against the wall near them.

NOVARA: Quickly.

They move off but the  
DECIMAS attack with stones  
and sticks as weapons.  
DECIMAS crowd around them  
and they have to push clear.

ANOTHER ANGLE: On the  
doorway as BLAKE'S group run  
to it. The DECIMAS are  
close behind them.

NOVARA is the last to  
enter. The door shuts  
behind him, but before it  
can be fully closed, DECIMAS  
are pressing against it.

END TELECINE 11:



42

/2A, 4A, 3B, 1A, 5A/

107. 2A / 40. INT. SPACE LAB. DAY.  
ENTRANCE

BLAKE/AVON/  
GEELA/NOVARA  
through shot

(ALL 4 ENTER  
CHECK FILM FOR  
ORDER

108. 1A /  
LS TWDS ENTRANCE  
across f/g  
fruit machine.

CROSS DOWN TO  
FRUIT MACHINE

BLAKE/AVON/  
GEELA/NOVARA  
into deep 4-s

GEELA COVERS  
BLAKE & AVON.

NOVARA PUTS  
CELLS INOT  
FRUIT MACHINE  
& STARTS ON BUTTONS

NOVARA TO HAVE  
GIVEN HIS SWORD  
TO GEELA)

109. 4A /  
CS fruit machine  
& NOVARA

GEELA  
KEEPS BLAKE AND  
AVON COVERED WHILE  
NOVARA EDGES TOWARDS  
THE POWER  
UNIT. HE REMOVES  
ONE OF THE DEAD  
CELLS AND  
REPLACES IT.

/Q DECIMAS -  
/ROY + 2/

/Q LIGHTS UP/

110. 2A /  
CS door area  
3 DECIMAS in  
PAN THEM R. LET THEM GO

AS IT SLIPS INTO  
PLACE, THERE IS  
A SURGE OF  
POWER FROM THE  
LIGHTS. THE CELL  
ITSELF GLOWS  
BRIGHTLY./

111. 4A / /Q NOVARA/  
A/B NOVARA &  
fruit machine

SWIFTLY, NOVARA  
PRESSES IN THE  
OTHER CELLS.

(CAM.6 - hand held NEXT)

112. 6 /Q 2nd & 3rd DECIMAS/ ALL GLOWING  
CS door. WITH LIFE  
2 decimas in  
PAN THEM R.

PAUSE

113. 6 /Q 6 DECIMAS/  
A/B 6 decimas in  
PAN THEM R.

PAUSE

114. 6 /Q 4. DECIMAS/  
A/B 4 decimas in

NOVARA: I will irradiate...

PAUSE

115. 6 /Q 6 DECIMAS IN/ (SHE CROSSES  
A/B 6 decimas in TO A PIECE OF  
EQUIPMENT)

PUASE

116. 6 /Q 3 DECIMAS/  
A/B 3 decimas in  
ROY in lead

117. 4A /BLAKE: No, Novara!  
Low LS 3 decimas  
PAN them R. to  
deep shot NOVARA b/g

118. 1A  
LOW CS DECIMAS  
LET THEM GO

119. 3B  
MS NOVARA  
HOLD HIM TO ground  
with DECIMAS

120. 4A /Q BLAKE/AVON/  
MS fruit mac hine  
LET BLAKE & AVON  
in. LET THEM GO.

BLAKE & AVON  
SWITCH MACHINE  
& GO TO SAYMON U/S

PAUSE MOVE DECIMAS OUT



121. 2X /  
LOW thro. open  
door. To empty cell.  
  
GEELA into centre  
frame & 6 DECIMAS  
in from behind.
122. 4A /  
CS GEELA hold  
her to floor
123. 2X /  
CS GEELA On floor  
with decimas
- DECIMAS SWARM /FLASH LIGHTS/  
INSIDE. BLAKE  
DIVES ACROSS TO ANOTHER  
CONSOLE, WHICH  
CONTROLS THE  
PROJECTION OF THE  
FUNGICIDE BEAM.
- NOVARA HOLDS /FLASH LIGHTS/  
OFF THE DECIMA  
INVASION BRIEFLY.
- BLAKE OPERATES  
THE BEAM) /FLASH LIGHTS/

(TELECINE NEXT)

TELECINE 12. (dur: )

Ext. Liberator in  
Space. Night. Model.

The Liberator  
draped with the  
Gossamer and the  
Space around it  
curtained with the  
web.

The ship is  
suddenly bathed in  
light and the  
web melts away.

A corridor-like  
Hole appears beyond  
the ship.

END TELECINE 12.

---

P A U S E

---



433. 1C / 41. INT. LIBERATOR'S FLIGHT DECK. DAY  
M 3-s  
CALLY/  
GAN/JENNA (CALLY, GAN  
AND JENNA ARE  
TO THE FLIGHT  
DECK)

434. 5D JENNA: Look!/  
monitor  
framed for  
4's shot.  
TK12X FED TO MONITOR  
O/L  
4F  
CS SCREEN

TELECINE 12X.  
(on screen)

The big scanner  
screen shows the  
opening corridor  
in the web.

END TELECINE 12X



435. 1C / 41A (Continued.) FLIGHT DECK. DAY  
M.3-s  
CALLY/GAN/  
JENNA

GAN: He did it! We're free.

JENNA: Not yet...

recording break TK RUN BACK Yo TK8X

FLASH LIGHTS

6 DECIMAS KNOCK  
hell out of  
camera 6

125. 6 HAND HELD ON KNEES  
follow GEELA

126. 6 HAND HELD ON FLOOR  
SUBJECTIVE NOVARA

6 decimas knock hell  
out of camera 6

127. 6 HAND HELD ON KNEES  
FOLLOW NOVARA

128. 3B  
CS stairs area.  
AVON & BLAKE into  
M. 2-s. LET THEM GO.  
LET THEM BACK IN  
LET THEM GO

AVON: (SHOUTS) These ~~were~~  
what you wanted to protect?

BLAKE: (SHOUTS) They're fighting for their lives!

AVON: Who isn't! .....  
.....  
Let's get out of here!

BLAKE: Ship us up.

RECORDING BREAK



129. 1A \_\_\_\_\_/  
HIGH LS SAYMON  
ZOOM IN FAST  
TO BCU.

LIGHTS FLASH

SAYMON INTO  
SCREAM THEN  
STILL & SAG.

---

RECORDING BREAK: STRIKE SAYMON SET DUMMY

---

130 5A \_\_\_\_\_/  
across f/g tank.  
Low LS DOOR.  
  
BLAKE/AVON in to  
M. 2-s  
  
FAST ZOOM in to  
close 2-s  
  
LET THEM GO.

---

RECORDING BREAK: BLAKE/AVON TO CSO AREA S/B 6 DECIMAS

---

131. 5A (LOCKED OFF)  
LS ROOM  
  
O/L  
2X  
\_\_\_\_\_  
LOW LS CSO AREA  
BLAKE & AVON.  
  
1. Q MITCH to  
vanish them  
  
2. Q 6 DECIMAS  
to enter &  
smash up the  
place

132. 1A \_\_\_\_\_/  
HIGH shot DECIMAS  
ad lib.

---

RECORDING BREAK

---

SET GEELA'S SKELETON

43. INT. SPACE LABORATORY DAY

133. 6 /

FLASH LIGHTS

CS SKULL of  
GEELA'S skeleton

(DECIMAS IN AND  
SMASH UP GEELA)

PULL OUT AS  
DECIMAS enter  
and ad lib

---

RECORDING BREAK      SET NOVORA'S SKELETON

---

4B, 3B, 1A

134. 1A /

HIGH CS SKELETON  
skull.  
As DECIMAS enter  
PULL OUT to wider  
shot

(DECIMAS SMASH UP  
NOVARA)

135. 4B /  
CS DECIMAS

136. 3B /  
CS DECIMAS

AS DIRECTED

---

RECORDING BREAK

---



49

44. INT. SPACE LAB. DAY

2A, 4A, 3A

137. 3A /  
WS lab with  
benches

DECIMAS SMASHING UP LAB.

138. 2A /  
CS DECIMAS  
AD LIB

139. 4A /  
CS DECIMAS  
AD LIB.

AS DIRECTED

---

P A U S E

---

---

END OF AS DIRECTED: TELECINE NEXT

TELECINE 13: (dur: )

Ext. Liberator in  
Space. Night.

Model Liberator  
turns slowly and  
moves off through  
the web corridor.

---

P A U S E

---



/REPRISE TK8X/

/4F, 3G, 1G, 2D, 5D/

436. 5D / 45. INT. LIBERATOR'S FLIGHT DECK. DAY...

monitor  
framed to  
4's shot.

TK 8X FED  
TO MONITOR

O/L  
4F

Deep 4-s  
GAN/VILA/  
CALLY/BLAKE

(ALL PRINCIPALS ARE  
ON THE FLIGHT DECK.

BLAKE STANDS ALONE,  
LOOKING AT THE  
SCREEN, WATCHING  
THE NOW LARGE BLIPS  
OF LIGHT THAT RE-  
PRESENT THE PURSUIT  
SHIPS)

BLAKE: (TO ZEN) Navigation computers  
to evasive action strategy. Key  
course and speed to optimum escape  
probability. Lose them Zen.

437. 3G

M.2-s ZEN/  
BLAKE.

Let AVON in  
L for M.3-s

ZEN: Confirmed.

(AVON MOVES TO STAND  
BESIDE HIM)

AVON: They proved one thing back  
there.

438. 2D

close 1½  
shot  
AVON/BLAKE

BLAKE: What was that? /

AVON: (WRYLY) Biological machines  
will never replace the real thing.  
Far too unpredictable.

439. 4F

Close 1½  
shot  
BLAKE/AVON

BLAKE: At least the Decimas stand  
a chance now. It's odd isn't it,  
the way living creatures can never  
be completely separate ... completely  
unconcerned. As though just the  
fact that you're both alive involves  
you together.

440. 2D

CU AVON

(4 NEXT)



441. 4F AVON: I couldn't agree with you less./  
CU BLAKE  
LET HIM GO

442. 3G BLAKE: (GRINS) I think it's a fact  
of life/ Cally ...

across f/g

CALLY.

LS BLAKE.

(CALLY LOOKS TO  
BLAKE)

HOLD BLAKE TO

sit & M.2-s

with CALLY

You know a lot about the Federation  
defence system. Where can we really  
hurt them?

with ZEN  
centre b/g

(CALLY THINKS.  
THEN VERY  
POSITIVELY)

CALLY: Kieron. The space control  
centre ...

BLAKE: Zen. When we've lost the  
pursuit ships set a course for Kieron.

443. 4F ZEN: Confirmed./  
MS AVON

444. 2D AVON: I'll tell you a fact  
of life Blake. Change is inevitable./  
CU BLAKE

BLAKE: Why else would we fight Avon?

(HE SMILES AT AVON)

HE'S BEEN  
IN THE LURKING  
NEAR  
STILL TRYING ON  
SUCCESSFULLY TO  
LOOK CASUAL)

END OF RECORDING

It's alright now Gan.

GAN: (STARTLED) What?



OR  
MODEL  
TAPE.

TELECINE 14:

Ext. Liberator in Space.

Night. (Stock)

Liberator in cleap  
space zooms off into  
the stars.

END TELECINE 14.

140.

LS STAR CAPTION  
VERY SLOW ZOOM IN  
lasting 60 seconds  
static for last  
two captions.

S/I TJ

Blake  
GARETH THOMAS

S/I TJ

Jenna  
SALLY KMYVETTE

S/I TJ

AVON  
PAUL DARROW

S/I TJ /  
Cally  
JAN CHAPPELL

S/I TJ /  
Vila  
MICHAEL KEATING

S/I TJ /  
Gan  
DAVID JACKSON

S/I TJ /  
Zen  
PETER TUDDENHAM

S/I TJ /  
Saymon  
RICHARD BEALE

S/I TJ /  
Geela  
ANIA MARSON  
  
Novara  
MILES FOTHERGILL

S/I TJ /  
Decimas  
DEEP ROY  
GILDA COHEN  
ISMET HASSAM  
MARCUS POWELL  
MOLLY TWEEDLEY  
WILLIE SHEARA

S/I TJ /  
Production Assistant  
VICTOR MELLETT  
  
Production Unit Manager  
SHEELAGH REES  
  
Visual Effects Designer  
IAN SCOONES

S/I TJ /  
Series created by  
TERRY NATION

S/I TJ /  
Film Cameraman  
KEN WILLICOMBE  
  
Film Recordist  
ANDREW BOULTON  
  
Film Editor  
M.A.C. ADAMS

S/I TJ /  
Studio Lighting  
BRIAN CLEMETT  
  
Studio Sound  
TONY MILLIER  
  
Special Sound  
RICHARD YEOMAN-CLARK  
  
Electronic Effects  
A.J. MITCHELL

S/I TJ /  
Costume Designer  
BARBARA LANE  
  
Make Up Artist  
EILEEN MAIR  
  
Graphics Designer  
BOB BLAGDEN



S/I TJ /  
Music by  
DUDLEY SIMPSON

S/I TJ /  
Script Editor  
CHRIS BOUCHER

S/I TJ /  
Designer  
MARTIN COLLINS

S/I TJ /  
Producer  
DAVID MALONEY

S/I TJ /  
Directed by  
MICHAEL E. BRIANT

S/I TJ /  
"Federation Symbol"  
BLAKE'S SEVEN  
BBC tv ©1978

END FIRST DAY'S RECORDING.